

digital

DIAGNOSTIC SYSTEM  
USER'S GUIDE

**VAX11  
780**

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# **VAX-11/780 Diagnostic System**

## **User's Guide**

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# CHAPTER 1

## INTRODUCTION

### 1.1 SCOPE

This manual provides information for use of the VAX-11/780 Diagnostic System including power-up, bootstrap, and file maintenance data. The manual will serve as a reference for customers and field service engineers, and as a resource for appropriate branch and support level courses of the field service, manufacturing, and customer training programs. These courses constitute prerequisites for running VAX-11/780 diagnostics. Related manuals are listed in Table 1-1.

Table 1-1 Related Manuals

Title	Document Number	Notes
Microcomputer Handbook	EB06583	Available on hard copy
VAX-11/780 Diagnostic System Technical Description	EK-DS780-TD	Available on microfiche
VAX/VMS Primer		Available on hard copy
VAX Preliminary Documentation Set (VAX Software Manual Kit, 14 manuals)	QE00152	Available on hard copy
VAX-11/780 Architecture Handbook	EB07466	Available on hard copy
VAX-11/780 Hardware Handbook	EB09987	Available on hard copy
VAX-11 Software Handbook	EB08126	Available on hard copy

### NOTES

1. If you wish to order these manuals from within the United States, call Digital Equipment Corporation at either of the two numbers listed below.

From all areas of the United States except New Hampshire, call (800) 258-1710.

From New Hampshire call (603) 884-7288.

2. If you wish to order manuals from an area outside of the United States, contact the nearest Digital Equipment Corporation sales office.

## 1.2 DIAGNOSTIC SYSTEM OVERVIEW

The diagnostic system consists of programs which are organized hierarchically (from general to specific capabilities) in six levels. Each level contains one or more categories, as follows.

### Level 1

- Operating system (VMS) based diagnostic programs (using queue I/O).

### Level 2

- Diagnostic supervisor based diagnostic programs which can be run either under VMS or in the stand-alone mode (using queue I/O).
- Bus Interaction program.
- Formatter and reliability level peripheral diagnostic programs.

### Level 2R

- Diagnostic supervisor-based diagnostic programs that can be run only under VMS (using physical QIO).
- Certain peripheral diagnostic programs.
- System Diagnostic Program.

### Level 3

- Diagnostic supervisor-based diagnostic programs that can be run in stand-alone mode only (using direct I/O).
- Functional level peripheral diagnostic programs.
- Repair level peripheral diagnostic programs.
- Cluster diagnostic programs.

### Level 4

- Stand-alone macro diagnostic programs that run without the supervisor.
- Hardcore instruction set.

### Console Level

- Console based diagnostics which can be run in the stand-alone mode only.
- Microdiagnostics.
- Console program.
- Octal Debugging Technique (ODT).
- ROM resident power-up tests.
- LSI-11 diagnostics.

These levels provide the range and flexibility required to detect and identify 95 percent of the possible hardware faults in the various VAX-11/780 system configurations. Figure 1-1 shows the relation of the diagnostic program to these four levels.

Table 1-2 Diagnostic Program Features

Program	Maindec Code	Program Level	Stand-Alone	Stand-Alone	On-Line	I/O TYPE		Error Resolution	
			Load from Floppy	Load from System Device	Load from System Device	Direct I/O	QIO	Module Callout	Function Callout
Microdiagnostics	ESKAB-ESKAM	Console	X					X	
Hardcore Instruction Test	EVKAA	4	X						
CPU Cluster Exerciser	ESKAX-ESKAZ	3	X	X		X			X
Massbus Adapter Diagnostic	ES CAB	3	X	X		X		X	X
Unibus Adapter Diagnostic	ESCAA	3	X	X		X		X	X
DCL/RP04, 05, 06 Repair Diagnostic	ESRCA	3	X	X		X		X	X
RK611 Diagnostic Parts A-E	ESREA-ESREE	3	X	X		X		X	X
RK611-RK06/07 Drive Functional Test Parts 1,2	ESREF,ESREG	3	X	X		X			X
RM03 Diskless Diagnostic	ESRDA	3	X	X		X		X	X
RM03 Functional Test	ESRDB	3	X	X		X			X
Disk Formatter	ESRAC	2	X	X		X	X		X
RPOX/RK0X/RM03 Reliability	ESRAA	2	X	X		X	X		X
TM03/TE16/TU45/TU77 Repair	ESMAC	3	X	X		X			X
TM03/TE16/TU45 Drive Function Timer	ESMAB	3	X	X		X			X
TM03/TE16/TU45 Tape Reliability	ESMAA	2	X	X		X	X		X
DZ11 8 Line Async Mux Test	ESDAA	3	X	X		X			X
M8 201/2 Repair Level Diagnostic	ESDBA	3	X	X		X			X
DMC11 Exerciser	ESDBB	3	X	X		X			X
DR11B Repair Diagnostic	ESDRA	3	X	X		X			X
Communications IOP Repair Level Diagnostic	ESDXA	3	X	X		X			X
Line Printer Diagnostic	ESAAA	2R				X		X	X
CR11 Card Reader Diagnostic	ESABA	2R				X	X		X
Bus Interaction Program	ESXBA	2	X	X		X			X
VAX System Diagnostic	ESXBB	2R		X		X			X
RPOX Functional Diagnostic	ESRBA	3	X	X		X			X
Terminal Diagnostic	ESTAA	2R		X		X			X
Terminal Exerciser	ESTBA	2R		X		X			X

The diagnostic programs can be used for preventive maintenance checks to ensure proper computer operation; if system malfunctions have been detected, specific programs or groups of programs can be run to further isolate the fault.

Table 1-2 lists the important features of the diagnostic programs.

The diagnostic system, in general, uses a building block approach to testing (and subsequent fault detection and isolation). When the diagnostic programs are executed in the standard system checkout sequence, they will initially test a minimum (basic) set of logic or functions to assure their proper operation. After these basic operations are verified, a larger and more complex block is tested using the previously tested block as a base. This sequence is implemented from the ROM resident power-up tests (which check the console) to interactive system tests executed as user mode tasks under the operating system. Figure 1-1 shows the building block sequence from top to bottom.

The diagnostic programs operate in a variety of environments, according to their functions and locations in the diagnostic system hierarchy, as shown in Figure 1-2.

On power-up, a set of ROM resident tests verifies proper functioning of the LSI-11 within the console subsystem before booting the console program from the floppy disk.

The console subsystem, in connection with the console program, provides the basis for the diagnostic system with the following functions:

- Traditional lights and switches functions such as EXAMINE, DEPOSIT, HALT, START, and Single Instruction.
- Diagnostic and maintenance functions, including the capability to load diagnostic microcode into Writable Control Store (WCS), control execution, control single-step clock functions, examine key system points via a serial diagnostic bus (V bus), and deposit and examine data in location in the VAX-11/780 main memory and I/O space.
- Operator communication with the VAX-11/780 software.

The console program enables the operator to run microdiagnostics, to load and run the diagnostic supervisor (in the stand-alone mode) and the stand-alone macrodiagnostic programs (using VAX-11 native code), and to boot the VAX/VMS operating system.

The microdiagnostic program proceeds from a test of the console interface board through basic tests of the CPU, memory controllers, and the floating-point accelerator (FPA).

The macrodiagnostic programs fall into two major categories: CPU cluster and I/O subsystem. The CPU cluster diagnostics test the VAX-11/780 CPU and the SBI channel subsystems such as the Mass-bus Adapter (RH780) and the Unibus Adapter (DW780). The SBI channel subsystem diagnostics provide module callout and failing function callout (CPU module callout is provided by the microdiagnostics).

The I/O subsystem diagnostic programs fall into two categories, based on the methods used for accessing I/O devices. Direct I/O programs supply their own I/O driver routines. Queue I/O programs rely on VMS or the Diagnostic Supervisor for I/O driver routines.

Most of the direct I/O diagnostic programs provide module callout and function identification on error detection. The other direct I/O programs and the queue I/O programs call out the failing function and other relevant information, upon error detection (Table 1-2). The operator's knowledge of the VAX-11/780 system should enable him to locate the fault once the program has identified a failing function.

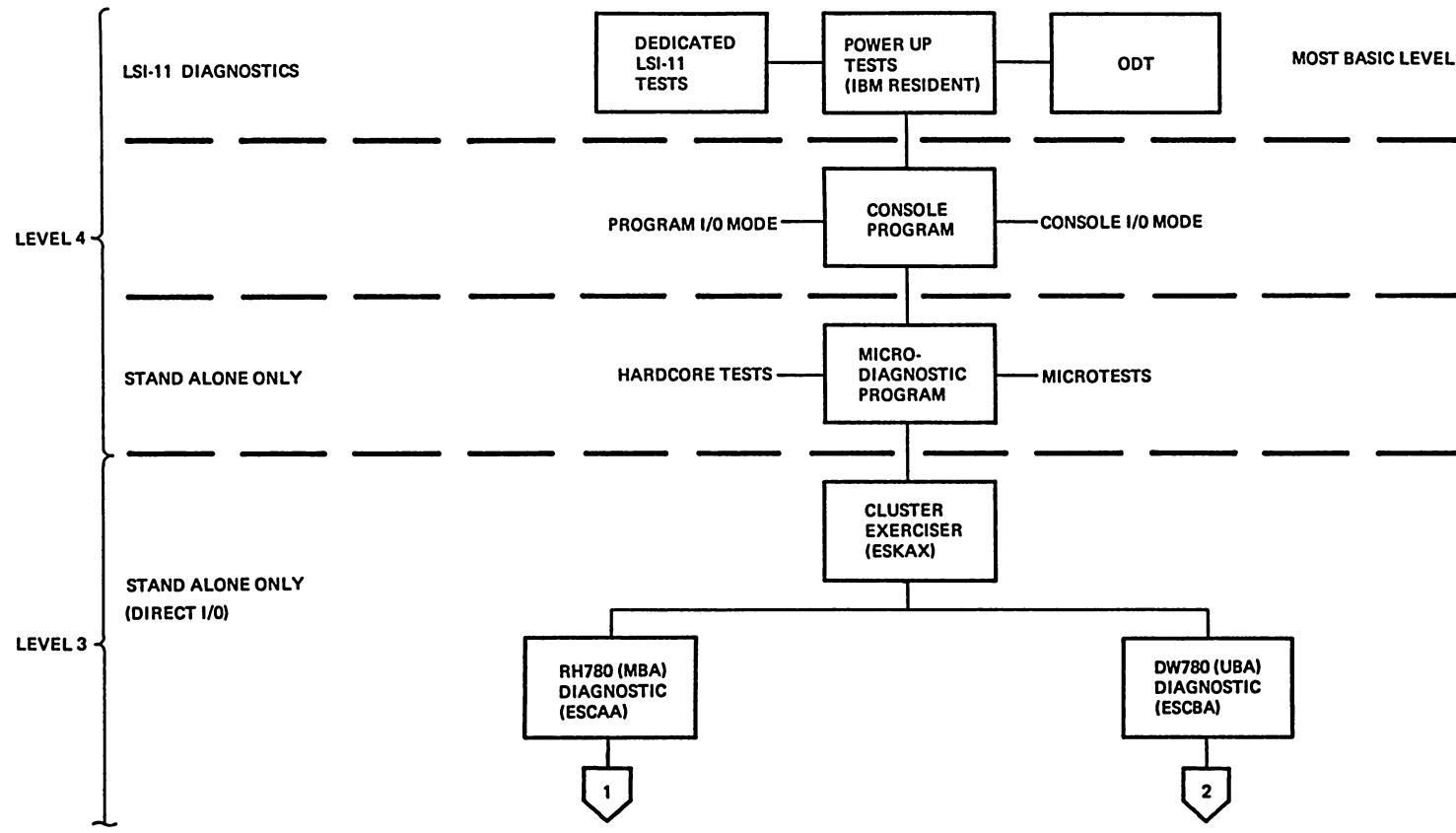


Figure 1-1 VAX-11/780 Diagnostic System Program Hierarchy (Sheet 1 of 2)

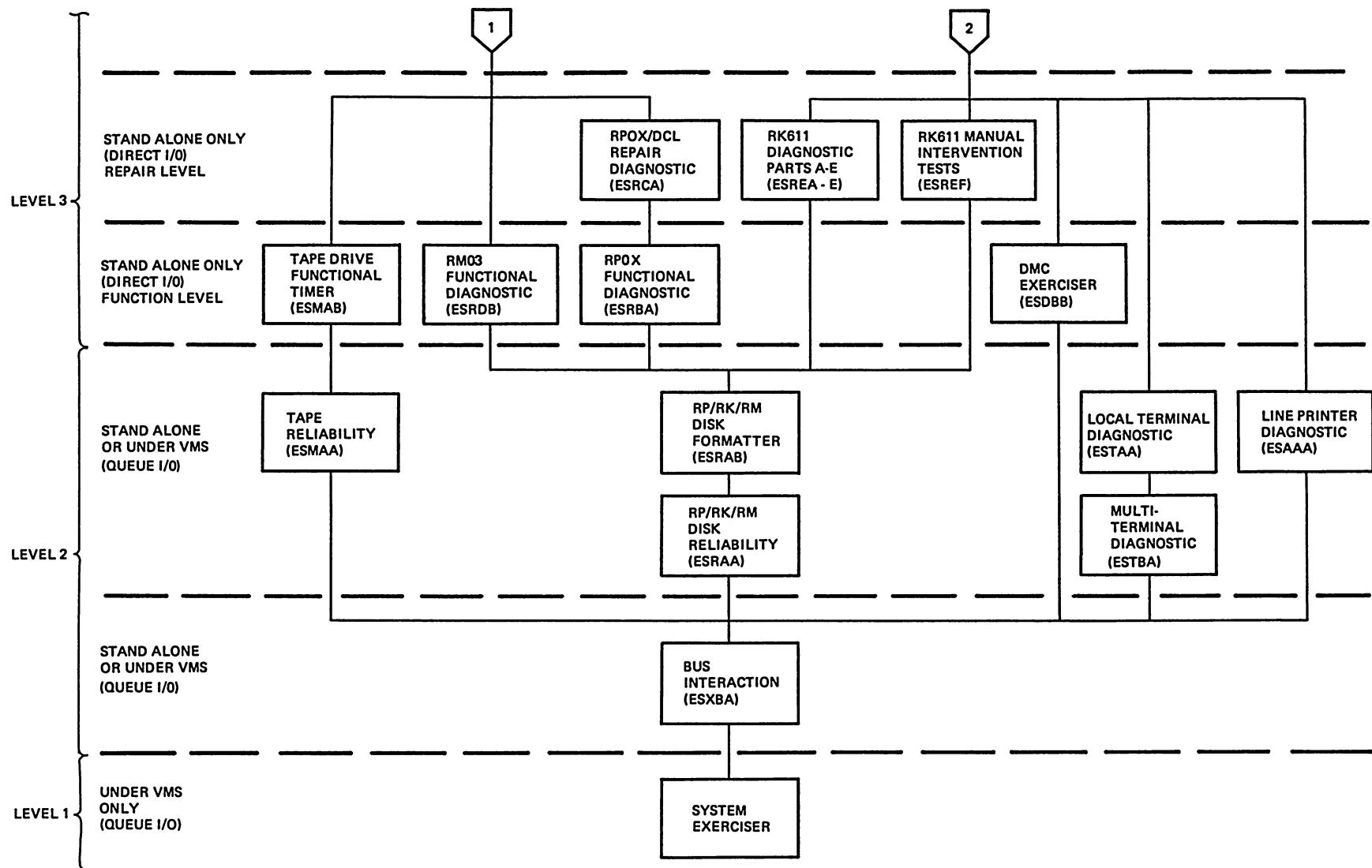


Figure 1-1 VAX-11/780 Diagnostic System Program Hierarchy (Sheet 2 of 2)

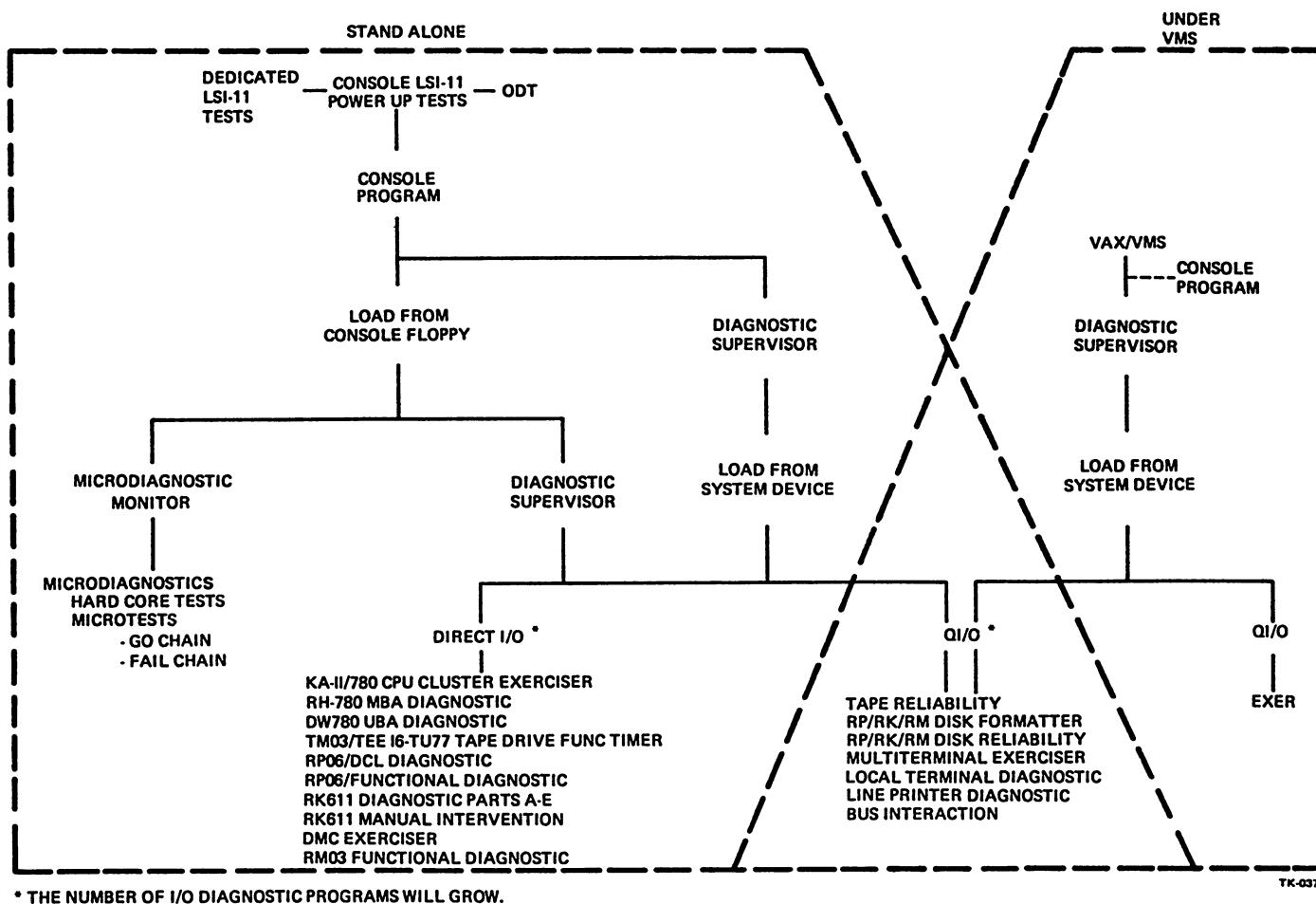


Figure 1-2 VAX-11/780 Diagnostic System Execution Environments

These two program categories (direct I/O and queue I/O) correspond to varieties in program operating environments.

The stand-alone mode requires exclusive use of the VAX-11/780 system. The operator must use the console terminal and the facilities of the console program to load the diagnostic supervisor and program images into main memory. Direct I/O programs and queue I/O programs can both be run in the stand-alone mode (with the exception of level 2R programs).

When diagnostic programs are run under VMS, they do not require exclusive use of the VAX-11/780 system (with the exception of the System Diagnostic). Only programs employing queue I/O can be run under VMS. Note that the operator need not use the console terminal to run diagnostics under VMS; any terminal on the system will suffice.

Before a diagnostic program to be run under VMS is loaded, the diagnostic supervisor must be loaded from the system device and then started. The facilities of the diagnostic supervisor are then available to load and run the program and control program execution.

### **1.3 USE OF THE DIAGNOSTIC SYSTEM**

When a complete check of the VAX-11/780 system is necessary, the microdiagnostics, the direct I/O diagnostics, and the queue I/O diagnostics should be run in that order. Note that the LSI-11 ROM resident diagnostics are run automatically on power-up.

If a quick verification of the computer is required, run the SYSTEST script and the System Diagnostic (Chapter 5).

If the diagnostic supervisor or the VMS bootstrap fails, run the microdiagnostic program to identify the problem.

Note that since the peripheral device diagnostics have been designed with the assumption that the CPU cluster [CPU (KA780), MBA (RH780), UBA (DW780), and memory] is functioning normally, it may be useful to run the CPU cluster exerciser and MBA (RH780) or UBA (DW780) diagnostics before running any of the peripheral tests.

Customers who have bought a VAX-11/780 remote diagnosis contract and have a remote diagnosis option kit installed should call the DIGITAL Diagnostic Center (DDC) when they suspect hardware failures. The dispatcher at the DDC will provide customers with the information necessary to proceed with the remote diagnostic session.

## **CHAPTER 2**

### **DISKETTE LOAD PROCEDURE**

These steps should be followed to load the diskette.

1. Open both CPU cabinet doors.
2. Release the drive lock and swing out the floppy drive assembly.
3. Compress the diskette slot cover lock and slide the cover to the right.
4. Remove any diskette already in the floppy drive.
5. Insert the desired diskette in the drive slot, with the diskette label to the right side of the floppy drive.
6. Close the slot cover (cover locks automatically).

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## CHAPTER 3

# POWER UP/CONSOLE BOOT

### 3.1 POWER-UP PROCEDURE

1. Insert diskette ZZ-ESZAB in the floppy disk drive slot before turning the VAX-11/780 system on.
2. Push the AUTO RESTART switch on the console panel to the OFF position.
3. Turn the 5-position keyswitch on the console panel to the LOCAL position.
4. On system power-up, ATTN and PWR indicators should be ON.
5. The LOCAL position first invokes the console LSI-11 tests in a ROM on the Console Interface Board (CIB) and then invokes the console boot program.
6. The console program loads from the floppy disk drive.
7. Console terminal output:

```
CPU HALTED, SOMM CLEAR, STEP=NONE, CLOCK=NORM
RAD=HEX, ADD=PHYS, DAT=LONG, FILL=00, REL=000000
INIT SEQ DONE
HALTED AT 00000000

(RELOADING WCS)
LOAD DONE, 00003200 BYTES LOADED
VER: PCS=01 WCS=02-10 FPLA=02 CON=PX02-11
```

>>>

8. The console program tests the AUTO RESTART switch.
9. AUTO RESTART OFF – VMS is not booted.
10. The console program runs in the console I/O mode, refer to Appendix A.

#### NOTE

If the microdiagnostics and/or the stand-alone macro-diagnostics are to be run, the VAX/VMS bootstrap should not be initiated on power-up.

### 3.2 CONSOLE BOOTSTRAP FAILURE

The console bootstrap may fail to load the console program from the floppy on power-up. The ROM resident tests which the LSI-11 executes before starting the boot program should help in locating the cause of the failure, refer to Appendix D.

### 3.3 CONSOLE PROGRAM CRASH

If the console program halts, the LSI-11 processor automatically enters the ODT mode (octal debugging technique). This ROM resident routine enables the console terminal operator to execute several types of commands to the LSI-11 processor, including open location, close location, and go.

When the LSI-11 halts, it prints out the following ASCII non-printing and printing characters to the console terminal:

```
<CR> <LF>  
nnnnnn <CR> <LF>  
@
```

The nnnnnn is the location of the next instruction to be executed; it is always the contents of the PC (R7). The <CR> and <LF> are carriage return and line feed codes. The @ symbol is displayed as the ODT prompt character for the operator.

At this point the operator can use the maintenance command to print the contents of a register within the LSI-11 processor. Type M. The data printed will help to identify the nature of the problem.

Example:

Note that operator input is underlined.

```
@M000213<CR><LF>  
@
```

The console prints six characters and then returns to command mode by printing CR,LF,@.

The last octal digit is the only number of significance and is encoded as follows. The value specifies how the LSI-11 got into the ODT mode.

Last Octal Digit Value	Function
0	Halt instruction or B Halt line
1 or 5	Q Bus Error occurred while getting the device interrupt vector. This error probably indicates that the priority chain (BIAKI/O L signal) is broken in the console system and that an open slot exists between modules. Modules must be inserted in a contiguous fashion according to the priority daisy chain.
2 or 6	Q Bus Error occurred while doing memory refresh.
3	Double Q Bus Error occurred (stack contains non-existent address).
4	Reserved instruction trap occurred (non-existent micro-PC address occurred on internal LSI-11 processor bus).
7	A combination of 1, 2, and 4, which implies that all three conditions occurred.

In the above example, the last octal digit is a 3, which indicates that a Double Q Bus Error occurred.

The codes listed above are valid only when the ODT mode is entered, and the code is immediately displayed. This information is lost when a G command is issued; the code reflects what happened in the program since the last G command was issued.

If the console program has crashed while VMS is running, the operator may wish to restart the console program without affecting VMS. To reboot only the console program, type 141330G. Refer to Section 2, Chapter 2 of the *Microcomputer Handbook* (EB06583) for further details on ODT.

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## CHAPTER 4

# MICRODIAGNOSTIC PROGRAM

### 4.1 MICRODIAGNOSTIC PROGRAM DESCRIPTION

The microdiagnostic program provides module isolation for logic failures within the CPU, MOS memory controllers, and the Floating-Point Accelerator (FPA). The program will detect stuck high/low logic problems. The microdiagnostic tests are organized in a bootstrapping sequence (i.e., building blocks) of the console interface, data path hardware, SBI-Cache-Translation Buffer, I-Stream Buffer, SBI, memory controller, arrays, and FPA. All detected faults result in error timeouts indicating the smallest set of modules to which the program can isolate the failure.

### 4.2 PROGRAM EXECUTION PROCEDURE

Load and run the microdiagnostic program as follows.

1. Once the console program has been loaded, insert diskette 1 (ZZ-ESZAC) in the floppy disk drive.
2. Type Control P ( $\wedge P$ ) to enter the console I/O mode.
3. Type HALT to halt the VAX-11/780 CPU. The ATTN light on the console panel should light and the prompt symbol,  $>>>$ , will be printed out on the console terminal.
4. Type TEST to start the microdiagnostic program.
5. The microdiagnostic monitor and programs are loaded and executed automatically.
6. The console prints out each microdiagnostic section number when that section begins executing.

7. The console terminal output will look like this:

```
>>> TEST                                ;Console prompt, test command
ZZ-ESKAB V8.0                                ;Program title and version
01,02,03,04,                                    ;Section numbers
NO. OF WCS MODULES = 0002                      ;Configuration information
05,06,07,08,09,0A,0B,0C,0D,0E,0F,10,11,12,13,14,15,16,
17,18,19,1A,1B,1C,1D,1E,1F,20,21,22,23,24,25,26,27,28,
29,2A,2B,2C,2D,2E,2F,30,31,32,33,34,35,36,37,38,39,3A,
3B,3C,3D,
END PASS 0001
MOUNT FLOPPY ZZ-ESZAD & TYPE "DI"  ;instructions for second half
MIC>                                         ;microdiagnostic monitor prompt
```

- ^ Microdiagnostic identifies itself, its release level and size.
- ^ The terminal prints out section numbers as they begin. Should test execution terminate, the operator knows which section failed.

**NOTE**  
**Operator input is underlined.**

8. At the end of the pass, the console directs the operator to insert the next diskette and type DI (diagnose).
9. The microdiagnostic monitor then displays the prompt symbol, MIC>.
10. Insert diskette ZZ-ESZAD.
11. Type DI.
12. Programs resident on floppy ZZ-ESZAD are then executed.

13. Console terminal output:

```
MIC> DI                                ;diagnose command
3E,                                     ;section number(s)
# MEM CTRLs = 00000001                  ;configuration information
3F,40,                                    ;which is system specific
4K CHIP 00001008
41,42,
CPU TR = 00000010
43,44,45,46,47,48,49,4A,4B,4C,4D,
CTRL 1 MAX ADR+1 = 00090000
4E,
CTRL 1 MAX ADR+1 = 00090000
4F,50,
STARTING FPA TESTS
51,52,53,54,55,56,57,58,59,5A,5B,5C
END PASS 0001

CPU HALTED, SOMM CLEAR, STEP=NONE, CLOCK=NORM      ;CPU status
RAD=HEX, ADD=PHYS, DAT=LONG, FILL=00, REL=00000000 ;and console
INIT SEQ DONE                                     ;program
HALTED AT 00000000                               ;defaults

(RELOADING WCS)
LOAD DONE, 00003200 BYTES LOADED
VER: PCS=01 WCS=03-10 FPLA=03 CON=PX03-08      ;configuration
                                                ;information
>>>                                         ;console prompt
```

- ^ Note that microdiagnostic section numbers are sequential (Hex).
- ^ End of pass indication is printed when test execution is completed.
- ^ Note that after successful completion of the microdiagnostic program the microdiagnostic monitor returns control to the console program which then reloads WCS.
- ^ The console program puts out a prompt character, >>.

#### 4.3 MICRODIAGNOSTIC ERROR MESSAGES

The microdiagnostic program is broken into two parts: hard-core tests (sections 1-1F) and microtests (go chain) (sections 20-end). Error message formats for the hard-core tests and the microtests differ only slightly.

Hard-core test error message sample:

```
>>>TEST
MICRO DIAGNOSTIC V.04 ;Program name and version
01, ;last number indicates
?ERROR: 002244 TEST: 0007 SUBTEST: 0002 ;failing section
;PC (Octal), test, subtest
;numbers
DATA: FFFFFFFD ;meaningful data, e.g.
        FFFFFFFC ;expected, received.
        0002
TRACE: 002270, 002300 ;isolation routines used
FAILING MODULES: IDBUS, M8236 (S24), ;probable failure
MIC>
```

^ Note that the PC contents and the isolation routine addresses are six digit octal Q bus addresses.

The user should replace the designated failing module and rerun the microdiagnostic program. Micro-test error message sample:

```
>>>TEST
MICRO DIAGNOSTIC V.04 ;program name and version
01,02,03,
NO. OF WCS MODULES = 0002
04,05,06,07,08,09,0A,0B,0C,0D,0E,0F,10,11,12,13,14,15,16,17,18,19,
1A,1B,1C,1D,1E,1F,20,21,22,23,24, ;last number indicates
;failing section
?ERROR: 111C TEST:0073 SUBTEST:0001 ;WCS address (hex), test,
;subtest numbers
DATA: 00000011 ;meaningful data, e.g.
        00000010 ;expected received data
        00006000
TRACE: 00,01,05 ;fail chain routines used
FAILING MODULES: M8225(S??) ;probable failure
MIC>
```

The WCS address is a 4-digit hex number indicating the location of the failing microinstruction. The 2-digit hex numbers following TRACE: indicate the fail chain routines which were used in the isolation of the fault. Interpretation of this data requires a listing of the failing test.

The user should replace the designated failing module and restart the microdiagnostics. If two or more modules are listed, the listing order indicates the probability of failure, highest to lowest.

If the failure is still evident after the module identified has been replaced, use the data printed out to further isolate the problem.

#### 4.4 SECTION PARTITIONING

The hard-core tests check the console interface, the microsequencer, the WCS and PCS, and part of the data path.

The microtests are partitioned into 9 major categories as follows:

1. Data Path Tests
2. Cache Memory Tests
3. Translation Buffer Tests
4. Instruction Buffer Tests
5. Condition Codes, Interrupts, and Exceptions Tests
6. SBI Interface Tests
7. Memory Tests
8. SBI Device Tests
9. Floating-Point Accelerator Tests

All hard-core tests and microtest categories 1 through 5 are packaged on floppy number 1 (sections 1 through 30) and categories 6 through 9 on floppy number 2 (sections 3E through 5B).

#### 4.5 SBI DEVICE TESTS

Category 8 uses any available devices (UBAs or MBAs) that are found on the SBI to test their fault detection logic. Category 8 also uses a UBA (if there is one on the system) to test the cache invalidation logic.

#### 4.6 INTERPRETATION OF WCS, PCS, AND FPLA REVISION STATUS

When WCS has been reloaded, the console terminal prints out revision status, for example:

```
VER: PCS=01 WCS=03-10 FPLA=03 CON=PX03-08
```

The PCS code refers to the revision number of the programmed control store (ROM). The WCS (writable control store) code contains two numbers. The primary version number (in this case, 03) refers to the FPLA number which is required for this WCS version. The secondary version number (in this case, 10) refers to the version of WCS which has been loaded.

The FPLA (field programmable logic array) code refers to the FPLA chip revision which is currently installed in the VAX-11/780 CPU. This chip causes the microprocessor to retrieve microwords from WCS instead of from PCS when specific locations are addressed.

The CON (console) code refers to the revision number of the console software which has been loaded into the LSI-11 memory.

Two types of mismatch may occur. If the WCS revision does not match the FPLA revision, the console program issues a warning. However, if the WCS revision does not match the PCS revision, the mismatch is fatal.

BLANK

## CHAPTER 5

# USING THE DIAGNOSTIC SUPERVISOR

Most macro level diagnostic programs run in conjunction with the diagnostic supervisor (the hardcore instruction text, EVKAA, is an exception). The supervisor provides a set of commands to the operator which enable him to control the execution of diagnostic programs simply and precisely.

VAX diagnostic release II (August 1979) consists of an enhanced version of the supervisor and matching versions of the diagnostic programs that run with it. This release provides the following new features.

- An improved diagnostic system initial distribution facility. This enables the user to build a diagnostic disk pack on his system device from magnetic tape files at the time of system installation.
- An improved update facility that enables the user to transfer updated diagnostic files from floppy diskettes to the diagnostic system pack in semi-automatic fashion.
- A variety of boot command files to enable the operator to boot the diagnostic supervisor from a number of devices.
- A system profiler that enables the operator to describe the VAX system configuration to the supervisor.
- Support for the LOAD and RUN supervisor commands in the standalone mode.
- Addition of a new supervisor debug feature, the Next command.
- A scripting facility that enables the supervisor to execute command files. Release II includes configuration and system test scripts appropriate for each system. Users can modify these scripts to accommodate add-on equipment, and they can create their own scripts.
- A set of load path floppy diskettes from which to load and run diagnostics if hardware errors prevent conventional loading from the diagnostic system disk pack.

### 5.1 DIAGNOSTIC SUPERVISOR COMMANDS

The diagnostic supervisor commands are grouped in four sets:

- Program and test sequence control
- Scripting features
- Execution control
- Debug and utility features

Commands, switches, and literal arguments can be abbreviated to the minimum number of characters necessary to retain their unique identity. For example, the Load command can be specified by a single L, whereas the Start command requires a minimum of ST.

In the symbolic command descriptions which follow, certain special characters are employed that require some explanation. Angle brackets, < >, are used to enclose symbolic arguments that are satisfied by a numeric expression or character string. Optional arguments are enclosed by square brackets, [ ]. An OR function is indicated with an exclamation point, !. Literal arguments such as ALL, OFF, and FLAGS are capitalized.

Use the hyphen, -, as a continuation character at the end of a line to continue a command from one line to the next. Use an exclamation point, !, to separate a comment from a command in a command line.

Notice that operator input is underlined in the examples that follow.

### 5.1.1 Program/Test Sequence Control Commands

These commands enable the operator to select programs and portions of programs and to control the sequence of test execution.

#### Set Load Command

SET LOAD <device>:[directory]<CR>

The Set Load command establishes the storage device from which the supervisor will load diagnostic programs. The default load device is the device from which the supervisor was booted. Use Set Load when you wish to load diagnostic programs from a different device. Use the Set Load command in combination with the Load command or the Run command.

```
DS> SET LOAD DMA0: [SYSMAINT]  
DS> LOAD ESDXA  
  
DS> SET LOAD DMA0: [SYSMAINT]  
DS> RUN ESDXA
```

Example 5-1 Set Load Command

#### NOTE

The directory name, and the square brackets around it, are necessary in the Set Load command.

#### Show Load Command

SHOW LOAD<CR>

The Show Load command causes the supervisor to display the storage device from which diagnostic programs are to be loaded when the Load command is given.

```
DS> SHOW LOAD  
DMA0: [SYSMAINT]  
DS>
```

Example 5-2 Show Load Command

## Load Command

LOAD <file-spec><CR>

This command loads the specified file into main memory from the default load device. The default file extension is .EXE. The storage device from which the program is loaded is the device established on the previous Set Load command. Note that you need supply only the five-letter code that identifies each diagnostic program for the command line argument <file-space>.

LOAD ESTAA

! Load the local terminal  
! diagnostic program.

Example 5-3 Load Command

## Attach Command

ATTACH <UUT-type> <link-name> <generic-device-name> . . . <CR>

The operator must use several Attach commands, before starting a diagnostic program, to define each unit under test (UUT), and the devices that link it to the SBI, for the supervisor. If you are testing several units at once, repeat the Attach command for each device. Every unit under test is uniquely defined by a hardware designation and a link.

The first parameter <UUT-type> is the hardware designation of the unit under test. For example, RH780, TM03, TE16, and DZ11 are hardware designations.

The second parameter <link-name> is the name of the piece of hardware that links the unit under test, in most cases through intermediate links, to the main system bus. For example, an RH780 is linked to the SBI; a TU45 is linked to an MTa; and a DZ11 is linked to a DWn. You must attach each piece of hardware (with the exception of the SBI) before you can use it as a link in an Attach command.

The third parameter is the generic device name, which identifies to the supervisor the particular unit to be tested. Use the form "GGa" for the device name. "GG" is a 2-character generic device name (alphabetic). "a" is an alphabetic character, specifying the device controller. "n" is a decimal number in the range of 0-255, specifying the number of the unit with respect to the controller.

Use the unit number, "n" or "a", only if it is applicable to the device. You must supply additional information for some types of hardware to enable the diagnostic program to address the device. For example, you must supply the TR and BR numbers for an RH780, the controller number for a TM03, and the CSR, vector, and BR for a Unibus device. If you include such additional information in the Attach command line, use the order and format shown in Table 5-1. If you do not include additional information, but the information is necessary, the supervisor will prompt you for it.

Table 5-1 Device Naming Conventions

Type	Link	Generic	Additional Information
KA780	SBI	KAn	<G-floating> <H-floating> <WCS-last-address>
MS780	SBI	MSa	<tr>
RH780	SBI	RHa	<tr>  
DW780	SBI	DWa	<tr>  
DR780	SBI	??a	<tr>  
RP07	RHa	DBan	
RP06	RHa	DBan	
RP05	RHa	DBan	
RP04	RHa	DBan	
RM03	RHa	DRan	
RK611	DWa	DMa	<ucsr> <uvector> <ubr>
RK07	DMa	DMan	
RK06	DMa	DMan	
TM03	RHa	MTa	<drive>
TE16	MTa	MTan	
TU45	MTa	MTan	
TU77	MTa	MTan	
DZ11	DWa	TTa	<ucsr> <uvector> <ubr> <EIA> ! <20MA>
DUP11	DWa	XJan	<ucsr> <uvector> <ubr>
DMC11	DWa	XMan	<ucsr> <uvector> <ubr>
KMC11	DWa	XMan	<ucsr> <uvector> <ubr>
LP11	DWa	LPa	<ucsr> <uvector> <ubr>
CR11	DWa	CRa	<ucsr> <uvector> <ubr>
DR11B	DWa	??a	<ucsr> <uvector> <ubr>
PCL11	DWa	??a	<ucsr> <uvector> <ubr>
TS04	Dwa	MTan	<ucsr> <uvector> <ubr>
RL02	??a	??an	
RL11	Dwa	??a	<ucsr> <uvector> <ubr>

The definitions for the additional fields are:

<tr>	Adapter TR number	decimal	1-15
 	Adapter BR level	decimal	4-7
<drive>	Massbus drive	decimal	0-7
<ucsr>	Unibus CSR address	octal	760000-777776
<uvector>	Unibus vector	octal	2-776
<ubr>	Unibus BR level	decimal	4-7

In the generic name:

- “a” is a letter from A to Z.
- “n” is a decimal number in the range 0-255.
- “??” is a generic device name that may be any two letters.

```
DS> ATTACH DW780 SBI DW0 3 4           ! Attach the DW780.  
DS> ATTACH DZ11 DW0 TTA                 ! Attach the DZ11 TTA.  
CSR? 760120                            ! The supervisor prompts  
VECTOR? 320                            ! for information not  
BR? 4                                ! supplied in the command  
DS>                                         ! line.
```

Example 5-4 Attach Command

### Select Command

```
SELECT <generic-device-name>[:],-<CR>  
[<generic-device-name>[:] . . . ] ! ALL<CR>
```

The operator must select each unit to be tested with the Select command, after attaching it. For each unit, supply the appropriate generic device name, as shown in Table 5-1. Select adds the specified device to the list of units to be tested. The command takes effect the next time the diagnostic program is started.

```
DS> SELECT TTA:  
DS>
```

Example 5-5 Select Command

### Deselect Command

```
DESELECT <device>[:][, <device>[:] . . . ] ! ALL<CR>
```

Use the Deselect command to remove the name of one or more devices from the list of units to be tested.

```
DS> DESELECT TTA:  
DS> DESELECT ALL  
DS>
```

Example 5-6 Deselect Command

## Show Device Command

SHOW DEVICE <device>[:][, <device>[:] . . .]<CR>

The Show Device command causes the supervisor to display the characteristics of the specified devices on the operator's terminal. If you omit the device name, the supervisor will list the characteristics of all attached devices (Example 5-7).

## Show Selected Command

SHOW SELECTED<CR>

The Show Selected command causes the display of information in the same format as the Show Device command. However, the information is shown only for the devices that have been previously selected.

```
DS> SHOW DEVICE
  DW0    DW780      60006000  TR=3.  BR=4.  NUMBER=0.
  DMA    RK611      DW0    6013FF20  CSR=00000777440 (0)  VECTOR=00000000210 (0)  BR=5.
  DMA0   RK07       DMA    00000000
  TTA    DZ11       DW0    6013E050  CSR=00000760120 (0)  VECTOR=00000000320 (0)  BR=4.

DS> SHOW SELECTED

DS> SELECT TTA:
DS> SHOW SELECTED
  TTA    DZ11       DW0    6013E050  CSR=00000760120 (0)  VECTOR=00000000320 (0)  BR=4.
DS> DESELECT TTA:
DS> SHOW SELECTED
DS>
```

Example 5-7 Show Device and Show Selected Commands

## Start Command

START [/SECTION:<section-name>]-<CR>
 [/TEST:<first>[:<last>]!/[SUBTEST:<num>]]-<CR>
 [/PASSES:<count>]<CR>

The Start command causes the diagnostic supervisor to pass control to the initialize routine in the diagnostic program in memory, thus beginning program execution.

Each diagnostic program is organized in discrete tests. The tests are grouped in sections, according to their functions, execution times, and whether or not there is need for operator interaction.

If the Start command is given without switches, the program will run the tests in the default section. In other words, the initial setting for SECTION is DEFAULT. The supervisor calls only those tests that have been designed by the diagnostic engineer to run in the default section. Default section tests do not require operator intervention. When a section is selected in conjunction with the Start command, only the tests that it contains will be executed.

The TEST switch is used in two distinctly different ways. If the *first* and *last* arguments are specified, the supervisor sequentially passes control to tests *first* through *last*, inclusively. If the *first* argument is combined with the SUBTEST switch, program execution begins at the beginning of the *first* test and terminates at the end of the subtest *num*. If the SUBTEST switch is used in conjunction with the PASSES switch, the operator is provided with a loop-on-subtest capability. In this case, only the subtest named in the command line is executed, once looping begins.

If the TEST switch is not specified, all tests within the named section of the program are executed. In other words, the default for TEST is TEST a through TEST n, where TEST n is the highest numbered test in the section. If only the first argument is specified with the TEST switch, the last argument is assumed by default to be the highest numbered test within the selected section of the program.

Tests are run only if they are included in the section named. If the PASSES switch is not used, the default value is 1. Test and pass numbers are decimal. The minimum value for passes is 1. The maximum value is 0, which means infinity in this context.

For example:

```
DS> START                                ! Start execution of the
                                         ! diagnostic program in memory.

DS> START/SEC:MANUAL                      ! Start execution of the
                                         ! manual section of the program.

DS> START/SEC:MANUAL/TEST:32:33            ! Run tests 32 and 33 if they are
                                         ! in the manual section. Some
                                         ! tests may not be executed
                                         ! unless the section is
                                         ! specified.

DS> START/TEST:6:12                        ! Run tests 6, 7, 8, 9, 10,
                                         ! 11, 12.

DS> START/TEST:9/SUBTEST:5                  ! Run test 9, subtests 1, 2,
                                         ! 3, 4, 5.

DS> START/TEST:9                           ! Run tests 9 through n,
                                         ! where n is the last test in
                                         ! the default section.

DS> START/PASS:3                           ! Run 3 passes of the
                                         ! default section.

DS> START/TEST:9/SUBTEST:5/PASS:0          ! Execute test 9, subtests
                                         ! 1, 2, 3, 4, and then loop on
                                         ! subtest 5 indefinitely.
```

Example 5-8 Start Command

## Run Command

```
RUN <file-spec>[/SECTION:<section name>]-<CR>
  [/TEST:<first>[:<last>!/SUBTEST:<num>]]-<CR>
  [/PASSES:<count>]<CR>
```

Run is equivalent to a Load and Start command sequence. The Run command switches are identical to those in the Start command.

For example:

```
DS> RUN ESTAA                                ! Load and run the local
                                              ! terminal diagnostic.

DS> RUN ESTAA/SEC:MANUAL                      ! Load the local terminal
                                              ! diagnostic and run the
                                              ! manual section.

DS> RUN ESTAA/SEC:MANUAL/TEST:32:33           ! Load the local terminal
                                              ! diagnostic and run tests
                                              ! 32 and 33 in the manual
                                              ! section.

DS> RUN ESTAA/TEST:6:12                         ! Load the local terminal
                                              ! diagnostic and run tests
                                              ! 6, 7, 8, 9, 10, 11, 12.

DS> RUN ESTAA/TEST:9/SUBTEST:5                  ! Load the local terminal
                                              ! diagnostic and run test 9,
                                              ! subtests 1, 2, 3, 4, 5.

DS> RUN ESTAA/TEST:9                            ! Load the local terminal
                                              ! diagnostic and run tests 9
                                              ! through n, where n is the
                                              ! last test in the default
                                              ! section.

DS> RUN ESTAA/PASS:3                           ! Load the local terminal
                                              ! diagnostic and run three
                                              ! passes.

DS> RUN ESTAA/TEST:9/SUBTEST:5/PASS:0          ! Load the local terminal
                                              ! diagnostic, execute test 9,
                                              ! subtests 1,2,3,4, and then
                                              ! loop on test 9, subtest 5
                                              ! indefinitely.
```

Example 5-9 Run Command

## Summary Command

**SUMMARY<CR>**

This command causes the execution of the program's summary report code section, which prints statistical reports. Note that this command is generally used only after running a pass of a diagnostic program. However, the summary command can be used at any time, and would be useful, for example, when the Disk Reliability Program is run. Type Control C first to return control to the command line interpreter (CLI). Then type SUMMARY to obtain a statistical report on the program. CONTINUE may be typed at this point, if the operator wishes to resume program execution.

## Control C

Normally Control C returns control from a diagnostic program to the command line interpreter in the diagnostic supervisor. The supervisor then enters a command wait state and displays the DS> prompt on the operator's terminal. The operator may then issue any valid command. Control C is the only diagnostic supervisor command that may be issued while a program is running. When a diagnostic program is running in conversation mode, Control C returns control to a command interpreter within the program for the conversation mode.

## Continue Command

**CONTINUE<CR>**

This command causes program execution to resume at the point at which the program was suspended. This command is used to proceed from a breakpoint, error halt, summary, or Control C situation.

The following example shows how Control C, Summary, and Continue can be used together to obtain statistics on the program being run and to then resume execution.

```
...Program is running...
^C
DS> SUMMARY                                ! Operator types Control C.
                                                ! Supervisor prompt.
                                                ! Operator requests
                                                ! statistical report.

                                                Statistical
                                                Report

DS> CONTINUE                                ! Supervisor prompt.
                                                ! Operator requests
                                                ! resumption of program.

...Program is running...
```

Example 5-10 Use of Control C, Summary, and Continue Commands

## Abort Command

ABORT<CR>

This command passes control to the program's cleanup code and then returns control to the supervisor, which enters a command wait state and displays the supervisor prompt, DS>. At this point the operator may issue any command except Continue. Example 5-11 shows how the Abort command can be used together with Control C and Summary.

```
...Program is running...

^C                               ! Operator types Control C.
DS> SUMMARY                 ! Supervisor prompt.
                                         ! Operator requests
                                         ! statistical report.

                                         Statistical
                                         Report

DS> ABORT                  ! Supervisor prompt.
                                         ! Operator requests program
                                         ! cleanup and termination.

DS>                               ! Supervisor prompt.
```

Example 5-11 Use of Control C, Summary, and Abort Commands

## 5.1.2 Scripting

The scripting feature in the supervisor enables the computer operator to run predefined sequences of diagnostic programs automatically. Supervisor commands normally solicited from the operator's terminal are instead taken from a text file.

### 5.1.2.1 Scripting Command

@[load-device:][[directory]]<file-spec><CR>

This command causes the supervisor to execute the commands that it finds in the command file specified. You should build the command file with a text editor before starting the supervisor, and then copy the command file on the diagnostic program load device. When you execute the command file from the supervisor, the supervisor assumes that the load device for the command file is the device from which the supervisor was loaded. If the load device is different, specify the device and the directory for the file either with the scripting command or with a preceding Set Load command.

Example 5-12 shows a typical command file. Example 5-13 shows how the file can be used. Notice that in Example 5-13 the load device is specified, but the file type and version are not specified. When the operator does not supply the file type and version number, the supervisor applies the defaults ".COM;0".

```
DS> ATTACH DW780 SBI DW0 3 4
DS> ATTACH DZ11 DW0 TTA 760120 320 4
DS> SELECT TTA:
DS> RUN ESDAA/PASS:3
```

Example 5-12 A Typical Command File

```
$ COPY CMD.COM DMA0:[TEST]
$ RUN ESSAA
DS> @DBA0:[TEST]CMD
```

Example 5-13 Execution of a Typical Command File

**NOTE**

The square brackets around the directory name, [TEST], are necessary.

Diagnostic programs do not solicit information from the operator, except under unusual circumstances. Exceptions are manual intervention tests and volume verification failures for programs that write on disks. Responses to questions of this nature should come from the operator, not from a script. Therefore, script files contain only supervisor commands.

#### 5.1.2.2 @ Command Processing – The supervisor processes the @ command roughly as follows.

1. The supervisor aborts the current program if necessary.
2. The supervisor reads the whole script at once into a buffer.
3. The supervisor initializes a pointer to the first line of the script.
4. The supervisor sets a flag to indicate that the next command is to be taken from the script.
5. As the supervisor processes the commands in the script, it displays the prompt and command text on the operator's terminal.
6. When the script has been exhausted, the supervisor types “@ <EOF>”.

#### 5.1.2.3 Buffer Allocation and Script Nesting – The supervisor dynamically allocates the memory buffer for script text and control and position information. Each script descriptor is linked to previous script descriptors. This allows you to nest scripts. The amount of memory available on a given computer system limits the number of nesting levels possible.

You can invoke script nesting with an “@<file-spec>” command within a script. The supervisor processes commands from the second script file until it reaches the end of the script. The supervisor then releases the second script and resumes processing commands from the first script. If no previous script is left unprocessed, control returns to the operator's terminal.

**5.1.2.4 Interrupting the Script** – The operator may type Control C on the terminal to interrupt the script, if necessary. Control C causes the supervisor to suspend the script and stop the current program, if a program is running. The operator can issue any command while the script is suspended. However, if the operator wants to resume the script, eventually, by typing CONTINUE, the selection of commands is limited.

These commands can be followed by resumption of the program.

```
SET
CLEAR
EXAMINE
DEPOSIT
SHOW
SUMMARY
NEXT
CONTINUE
```

The following commands flush all scripts and return control to the command line interpreter in the supervisor:

```
ATTACH
SELECT
DESELECT
LOAD
START
RUN
ABORT
```

In general, a command flushes scripts if it would be meaningless to continue the script after the command has been executed.

**5.1.2.5 Command File Format** – A command procedure must be a contiguous ASCII file created by VAX-11 RMS (record management services) on an ODS-1 or ODS-2 disk file structure. The file must be line oriented and records must not exceed 72 characters. You can create a command procedure file with any editor or with the VMS CREATE command. The supervisor treats all records as supervisor commands. Any legitimate supervisor command is valid in a script.

### 5.1.3 Execution Control Functions

The execution control functions allow the operator to alter the characteristics of the diagnostic programs and the diagnostic supervisor. These functions are implemented by command flags and event flags. The command flags are used to control the printing of error messages, ringing the bell, and halting and looping of the program.

#### Set Flags Command

```
SET [FLAGS] <arg-list><CR>
```

This command results in the setting of the execution control flags specified by arg-list. No other flags are affected. Arg-list is a string of flag mnemonics from the following table, separated by commas.

HALT	Halt on error detection. When the program detects a failure and this flag is set, the supervisor enters a command wait state after all error messages associated with the failure have been output. The operator may then continue, restart, or abort the program. This flag takes precedence over the LOOP flag.
------	---

LOOP	Loop on error. When set, this flag causes the program to enter a predetermined scope loop on a test or subtest that detects a failure. Set the IE1 flag if you want to inhibit error messages. Looping will continue until the operator returns control to the supervisor by using the Control C command. The operator may then continue, clear the flag and continue, or abort the program.
BELL	Bell on error. When set, this flag causes the supervisor to send a bell to the operator whenever the program detects a failure.
IE1	Inhibit error messages at level 1. When set, this flag suppresses all error messages, except those that are forced by the program or supervisor.
IE2	Inhibit error messages at level 2. When set, this flag suppresses basic and extended information concerning the failure. Only the header information message (first three lines) is output for each failure.
IE3	Inhibit error messages at level 3. When set, this flag suppresses extended information concerning the failure. The header and basic information messages are output for each failure.
IES	Inhibit summary report. When set, this flag suppresses statistical report messages.
QUICK	Quick verify. When set, this flag indicates to the program that the operator wants a quick verify mode of operation. The interpretation of this flag is program dependent.
TRACE	Report the execution of each test. When set, this flag causes the supervisor to report the execution of each individual test within the program as the supervisor dispatches control to that test.
OPERATOR	Operator present. When set, this flag indicates to the supervisor that operator interaction is possible. When cleared, the supervisor takes appropriate actions to ensure that the test session continues without an operator.
PROMPT	Display long dialogue. When set, this flag indicates to the supervisor that the operator wants to see the limits and defaults for all questions printed by the program.
ALL	All flags in this list.

#### **Clear Flags Command**

**CLEAR [FLAGS] <arg-list><CR>**

This command results in the clearing of the flags specified by *arg-list*. No other flags are affected. *Arg-list* is a string of flag mnemonics separated by commas. See the SET command for supported arguments.

#### **Set Flags Default Command**

**SET FLAGS DEFAULT<CR>**

This command returns all flags to their initial default status. The default flag settings are OPERATOR and PROMPT.

### Show Flags Command

**SHOW FLAGS<CR>**

This command displays all the execution control flags and their current status. The flags are displayed as two mnemonic lists; one list is for those flags that are set, the other for those that are clear.

The following example shows how the Set Flags, Clear Flags, and Show Flags commands can be coordinated.

```
DS> SET FLAGS TRACE           ! Set the TRACE flag.
DS> CLEAR FLAGS QUICK        ! Clear the QUICK flag.
DS> SHOW FLAGS
CONTROL FLAGS SET: PROMPT, OPER, TRACE
CONTROL FLAGS CLEAR: QUICK, IES, IE3, IE2, IE1, BELL, LOOP, HALT
DS>
```

Example 5-14 Use of the Flag Control Commands

### Set Event Flags Command

**SET EVENT [FLAGS] <arg-list>!ALL<CR>**

This command results in the setting of the event flags specified by *arg-list*. No other event flags are affected. *Arg-list* is a string of flag numbers in the range of 1-23, separated by commas. ALL may be specified instead of *arg-list*.

Event flags are status posting bits maintained by VMS and the supervisor. Diagnostic programs can use event flags to perform a variety of signaling functions, including communication with the operator.

### Clear Event Flags Command

**CLEAR EVENT [FLAGS] <arg-list>!ALL<CR>**

This command results in the clearing of the event flags specified by *arg-list*. No other event flags are affected. *Arg-list* is a string of flag numbers in the range of 1-23, separated by commas. An optional ALL may be specified instead of *arg-list*.

### Show Event Flags Command

**SHOW EVENT [FLAGS]<CR>**

This command causes the supervisor to display a list of the event flags that are currently set.

Example 5-15 shows how the Set Event Flags, Clear Event Flags, and Show Event Flags commands can be coordinated.

```
DS> SET EVENT FLAGS 1, 9, 15
DS> CLEAR EVENT FLAGS 2, 6
DS> SHOW EVENT FLAGS
EVENT FLAGS SET: 15, 9, 1
DS>
```

#### Example 5-15 Event Flags Control Commands

##### 5.1.4 Debug and Utility Commands

This group of commands provides the operator with the ability to isolate errors and to alter diagnostic program code. The supervisor allows up to 15 simultaneous breakpoints within the program. The operator can also examine and/or modify the program image in memory.

###### Set Base Command

SET BASE <address><CR>

This command loads the address specified into a software register. This number is then used as a base to which the address specified in the Set Breakpoint, Clear Breakpoint, Examine, and Deposit commands is added. The Set Base command is useful when referencing code in the diagnostic program listings. The base should be set to the base address (see the program link map) of the program section referenced. Then the PC numbers provided in the listings can be used directly in referencing locations in the program sections (Example 5-16).

For example:

```
DS> SET BASE E00 ! Set the base
          ! address to the
          ! beginning of the psect of
          ! the routine under
          ! examination.
DS>
```

#### Example 5-16 Set Base Command

##### NOTE

Virtual address = physical address (normally) when  
memory management is turned off.

###### Set Breakpoint Command

SET BREAKPOINT <address><CR>

This command causes control to pass to the supervisor when the program counter points to the <address> previously specified by this command. A maximum of 15 simultaneous breakpoints can be set within the diagnostic program.

For example:

```
DS> SET BREAKPOINT 30      ! Set a breakpoint
          ! at an offset of
          ! 30 from the
          ! base address.
```

Example 5-17 Set Breakpoint Command

### Clear Breakpoint Command

**CLEAR BREAKPOINT <address> ! ALL<CR>**

This command clears the previously set breakpoint at the memory location specified by <address>. If no breakpoint existed at the specified address, no error message is given. An optional argument of ALL clears all previously defined breakpoints.

For example:

```
DS> CLEAR BREAKPOINT 30      ! Clear the breakpoint
          ! at the location which
          ! is offset 30 from
          ! the base address.
```

DS>

Example 5-18 Clear Breakpoint Command

### Show Breakpoints Command

**SHOW BREAKPOINTS<CR>**

This command displays all currently defined breakpoints.

For example:

```
DS> SHOW BREAKPOINTS      ! Display breakpoints
          ! currently set.
CURRENT BREAKPOINTS:
  00000E30 (X)
DS>
```

Example 5-19 Show Breakpoints Command

## Set Default Command

SET DEFAULT <argument-list><CR>

This command causes setting of default qualifiers for the examine and deposit commands. The <argument-list> argument consists of data length default and/or radix default qualifiers. If both qualifiers are present, they are separated by a comma. If only one default qualifier is specified, the other one is not affected. Initial defaults are HEX and LONG. Default qualifiers are:

Data Length: Byte, Word, Long  
Radix: Hexadecimal, Decimal, Octal

For example:

```
DS> SET DEFAULT BYTE, DECIMAL ! Set the default data
      ! length qualifier as
      ! byte and the default
      ! radix qualifier as
      ! decimal.
DS>
```

Example 5-20 Set Default Command

## Examine Command

EXAMINE [<qualifiers>] [<address>]<CR>

The examine command displays the contents of memory in the format described by the qualifiers. If no qualifiers are specified, the default qualifiers set by a previous default command are used. The applicable qualifiers are described in Table 5-2.

Table 5-2 Examine Command Qualifier Descriptions

Qualifier	Description
/B	Address points to a byte
/W	Address points to a word
/L	Address points to a longword
/H	Display in hexadecimal radix
/D	Display in decimal radix
/O	Display in octal radix
/A	Display in ASCII bytes

When specified, the <address> argument is accepted in hexadecimal format unless some other radix has been set with the Set Default command. Optionally, <address> may be specified as decimal, octal, or hexadecimal by immediately preceding the address argument with %D, %O, or %X, respectively. <Address> may also be one of the following: R0-R11, AP, FP, SP, PC, PSL.

For example:

```
DS> EXAMINE 30           ! Display the contents
      ! of the longword which
      ! is offset 30 from
      ! the base address of E00.
00000E30:  D0513D01
DS>
```

Example 5-21 Examine Command

#### Deposit Command

DEPOSIT [<qualifiers>] <address> <data><CR>

This command accepts data and writes it into the memory location specified by <address> in the format described by the qualifiers. If no qualifiers are specified, the default qualifiers are used. The applicable qualifiers are identical to those of the Examine command described in Table 5-2.

The <address> argument is accepted in hexadecimal format unless some other radix has been set with the Set Default command. Optionally, <address> may be specified as decimal, octal, or hexadecimal by immediately preceding <address> with %D, %O, or %X, respectively.

For example:

```
DS> DEPOSIT/W/H 30 0001      ! Deposit 0001 (hex)
      ! in the word
      ! offset 30 from
      ! the base address.
00000E30:  0001
DS>
```

Example 5-22 Deposit Command

#### Next Command

NEXT [number-of-instructions]<CR>

This command causes the supervisor to execute one macro instruction. If you specify a number (decimal) after NEXT, the supervisor will execute that number of macro instructions. The supervisor displays the PC of the next instruction and the contents of the next four bytes, after execution of each instruction.

Use this command to step through an area of a program where you suspect a problem. Do not use the Next command unless you have stopped the program at a breakpoint.

For example:

```
DS> NEXT          ! Execute the next instruction.  
00000E31: D0513D01  
DS>
```

Example 5-23 Next Command

## 5.2 SIMPLIFIED SYSTEM TESTING

### 5.2.1 Booting the Supervisor from the System Disk: On-Line Mode

When you wish to run diagnostic programs in the on-line mode, first type **RUN [SYSMAINT]ESSAA** to load and start the diagnostic supervisor.

Terminal output:

```
$ RUN [SYSMAINT]ESSAA  
DS>
```

Example 5-24 Booting the Supervisor On-Line

The supervisor is loaded and started. It prompts the operator with **DS>**.

### 5.2.2 Booting the Supervisor from the System Disk: Standalone Mode

The VAX console takes a three-character argument with the boot command. These three characters form the name of an indirect command file. The LSI-11 processor in the console reads the file selected from the floppy diskette and then executes the file to boot the diagnostic supervisor.

The console floppy diskette (ZZ-ESZAB) contains 27 boot command files. There is one automatic boot file for each possible drive number (0 through 7) on each of the three disk types currently supported on the VAX-11/780, making 24 automatic files for booting the supervisor from the **SYSMAINT** directory on the system device. There are three prompting files (one for each drive type) for booting the supervisor from a disk that is not the system device or from a directory other than **SYSMAINT**. These three files prompt the operator twice, once for the name of the boot file (e.g., **DIAGBOOT.EXE**) and once for the name of the file to be booted (e.g., **ESSAA.EXE**). If you use either of those three files, deposit in R3 the number of the disk drive containing the supervisor file, as shown in Example 5-25, before typing the Boot command.

```
>>>DEPOSIT R3 0
```

Example 5-25 Preparation of R3 for a Prompting Boot File

For each of the 27 boot command files the Boot command takes a three-character argument of the form Sgn.

S = diagnostic boot

g = generic drive type character, where

B = RP04/RP05/RP06 drive

M = RK06/RK07 drive

R = RM03 drive

n = drive number (0-7), if numeric, or A, if you require the prompt option.

To run diagnostic programs in the standalone mode, proceed with the following steps.

1. Type Control P (^P) to return control to the console I/O mode in the console program.
2. Type HALT.
3. Insert the console floppy diskette in the floppy disk drive.
4. Replace the VMS disk pack with the diagnostic disk pack in the system drive.
5. Type BOOT <arg>, where <arg> is the three-character argument that describes the boot command file appropriate to your system.
6. The diagnostic supervisor will load and start and prompt the operator with DS>. If you use the prompting boot file, you must supply the name of the boot file and the name of the diagnostic file when prompted. Four examples of the Boot command using different command files follow.

```
>>>BOOT SB0                                ! Boot the diagnostic
                                                ! supervisor from RP06
                                                ! drive 0.
CPU HALTED
INIT SEQ DONE
HALT INST EXECUTED
HALTED ATT 200034F9

G 000000E 00000200
LOAD DONE, 00001600 BYTES LOADED
DIAGNOSTIC SUPERVISOR. ZZ-ESSAA-X5.0-119 23-JAN-1980 12:36:54.83
DS>
```

Example 5-26 Booting the Supervisor from an RP06 Disk Drive

```

>>>BOOT SR4                                ! Boot the diagnostic
                                                ! supervisor from RM03
                                                ! drive 4.

CPU HALTED
INIT SEQ DONE
HALT INST EXECUTED
HALTED AT 200034F9

G 0000000E 00000200
LOAD DONE, 00001600 BYTES LOADED
DIAGNOSTIC SUPERVISOR. ZZ-ESSAA-X5,0-119 23-JAN-1980 12:46:54.83
DS>

```

Example 5-27 Booting the Supervisor from an RM03 Disk Drive

```

>>>BOOT SM5                                ! Boot the diagnostic
                                                ! supervisor from RK07
                                                ! drive 0.

CPU HALTED
INIT SEQ DONE
HALT INST EXECUTED
HALTED AT 200034F9

G 0000000E 00000200
LOAD DONE, 00001600 BYTES LOADED
DIAGNOSTIC SUPERVISOR. ZZ-ESSAA-X5,0-119 23-JAN-1980 12:56:54.83
DS>

```

Example 5-28 Booting the Supervisor from an RK07 Disk Drive

```

>>>D R3 0                                ! Inform the boot file of
                                                ! the drive number to use
>>>BOOT SMA                                ! Boot the diagnostic
                                                ! supervisor from the
                                                ! RK07 drive, unit
                                                ! number indicated by R3.

CPU HALTED
INIT SEQ DONE
HALT INST EXECUTED
HALTED AT 200034F9

G 0000000E 00000200
LOAD DONE, 00001600 BYTES LOADED
Enter name of bootfile:[1,10]DIAGBOOT.EXE   ! Supervisor boot file
                                                ! name
Enter name of file:[1,10]ESSAA.EXE           ! Supervisor file name

DIAGNOSTIC SUPERVISOR. ZZ-ESSAA-X5.0-119 23-JAN-1980 12:44:40.03
DS>

```

Example 5-29 Booting the Supervisor with a Prompting Boot File

### 5.2.3 The CONFIG and SYSTEST Script Files

The diagnostic package for each VAX-11/780 system includes two script files. These script files should reside on the diagnostic system disk. They contain a sequence of commands to the supervisor that makes it possible for the operator to run a series of diagnostic programs with one or more commands. The operator does not need to deal with the names of the hardware components and diagnostic programs in order to test the system. The scripts for each VAX-11/780 system are tailored to the hardware configuration of that system.

The SYSTEST script file consists of two sequences of commands: configuration sequence and a program execution sequence. The SYSTEST script file runs in the standalone mode only. The configuration script file (CONFIG) sequence consists of a series of ATTACH commands that describe the hardware configuration to the supervisor. The program execution script file (SYSTEST) includes a call to CONFIG, selects devices for test, controls flags, and executes appropriate diagnostic programs.

Type @SYSTEST or @CONFIG to execute these scripts. Example 5-30 shows the listing for a typical CONFIG script. Example 5-31 shows a corresponding listing for a SYSTEST script.

```
DS> !CONFIGURATION FILE FOR SYSTEM TYPE SV-AXHAA DUAL RK07
DS> !PACKAGED SYSTEM      VERSION:1.0          01-MAY-79
DS> !CONFIG.COM;3
DS> !
DS> !Define processor...
DS> ATTACH KA780 SBI KA0 NO NO 0 0
DS> !
DS> !Define memory...
DS> ATTACH MS780 SBI MS0 1
DS> !
DS> !Define Unibus adapters...
DS> ATTACH DW780 SBI DW0 3 4 0
DS> !
DS> !Define Unibus disks...
DS> ATTACH RK611 DW0 DMA 777440 210 5
DS> ATTACH RK07 DMA DMA0
DS> ATTACH RK07 DMA DMA1
DS> !
DS> !Define terminals...
DS> ATTACH DZ11 DW0 TTB 760110 310 5 EIA
DS> !
DS> ATTACH VT100 TTB TTB0
DS> ATTACH VT100 TTB TTB1
DS> ATTACH VT100 TTB TTB2
DS> ATTACH VT100 TTB TTB3
DS> ATTACH VT100 TTB TTB4
DS> ATTACH VT100 TTB TTB5
DS> ATTACH VT100 TTB TTB6
DS> ATTACH VT100 TTB TTB7
```

Example 5-30 A Typical CONFIG Script Listing

```

DS> !SYSTEM TEST SCRIPT FOR SYSTEM TYPE SV-AXHHA DUAL RK07
DS> !PACKAGED SYSTEM
DS> !FOR STANDALONE USE ONLY...
DS> !SYSTEST.COM;3           VERSION:1.0          01-MAY-79
DS> @CONFIG
DS> !
DS> SELECT ALL             ! Select everything.
DS> !
DS> RUN ESKAX              ! Cluster Exerciser Quick Verify.
DS> RUN ESKAY              ! Cluster Exerciser Native Mode Inst.
DS> RUN ESKAZ              ! Cluster Exerciser MEM-MGT/PDP-11 Inst.
DS> !
DS> RUN ESCBA              ! DW780 Test
DS> !
DS> RUN ESRAA /SEC:QUAL   ! Verify disk functionality.
DS> RUN ESDAA /SEC:QUAL   ! Verify DZ11 functionality.
DS> !
DS> RUN ESXBA              ! Verify integrity of system buses.
DS> !
DS> SET FLAGS QUICK
DS> RUN ESRAA              ! Run disk reliability in quick mode.
DS> CLEAR FLAGS QUICK
DS> !
DS> !END OF SYSTEST...

```

Example 5-31 A Typical SYSTEST Script Listing

If you wish to run a different set of diagnostic programs from those called in the SYSTEST script, type @CONFIG to describe the system configuration to the supervisor before selecting the units for test and running programs.

#### 5.2.4 Modifying Script Files

Use the SOS editor under VMS to modify your script file or create new scripts. The file names for the existing script files are shown below.

```

[SYSMAINT]CONFIG.COM
[SYSMAINT]SYSTEST.COM

```

### 5.3 RUNNING LOAD PATH DIAGNOSTICS FROM THE FLOPPY: STANDALONE

It may be that you cannot boot the diagnostic supervisor from the system disk because of a hardware problem in the load path or on the system disk drive. In this case, boot the supervisor as follows.

1. Type Control P.
2. Type HALT.
3. Insert the load path floppy diskette.
4. Type BOOT.

When the supervisor starts and gives the DS> prompt, type in the commands necessary to define the load path and disk to the supervisor with the ATTACH command. Then select the disk (or other device) to be tested and run the appropriate program. The load path floppy diskette set contains the following program types and classes.

Hard-core instruction test  
Diagnostic supervisor  
Cluster exerciser programs  
Channel diagnostic programs  
Disk diagnostic and utility programs  
    Repair level  
    Reliability level  
    Formatter  
Tape diagnostic programs  
    Repair level  
    Reliability level  
(for VAX-11/780 systems with magtape drives)

Console terminal output:

```
$^P
>>>BOOT
DIAGNOSTIC SUPERVISOR. ZZ-ESSAA-5.0 30-APR-1979 00:00:00.00
DS> ATTACH RH780 SBI RH0 8 5 ! Attach Massbus interface.
DS> ATTACH RP06 RHA DBA0 ! Attach system disk.
DS> SELECT DBA0: ! Select system disk.

DS> RUN ESRAA/SECTION:QUAL ! Load the disk
                                ! reliability program
                                ! from the floppy and
                                ! run it to verify
                                ! disk functionality.
```

Example 5-32 Running Diagnostics from the Load Path Floppy Diskette Set

## CHAPTER 6

# BUILDING AND MAINTAINING THE DIAGNOSTIC SYSTEM DISK

### 6.1 BUILDING A DIAGNOSTIC DISK PACK

Each VAX-11/780 system requires a diagnostic disk pack as well as a VMS disk pack, or a combination VMS and diagnostic disk pack, for proper system operation.

DIGITAL distributes diagnostic system installation kits for VAX-11/780 systems in two package types. RK07 based VAX-11/780 systems are shipped with RK07 disk packs, which already contain the diagnostic files. RP06 and RM03 based VAX-11/780 systems are shipped with a magnetic tape containing the diagnostic files.

#### 6.1.1 Dual RP06 and Dual RM03 Based System

For dual RP06 and dual RM03 based systems, you must transfer the files on magnetic tape to a formatted disk pack on the system disk drive before you can run many of the macro level diagnostic programs. Build the diagnostic disk pack according to the following procedures.

1. Return control to the console I/O mode in the console program by one of the following two methods.
  - a. Type Control P ( $\wedge P$ ) and HALT on the console terminal,

or
  - b. Place the console floppy disk in the floppy disk drive and cycle the DC ON/OFF switch on the LSI-11 control panel first OFF and then ON.
2. When the console program displays the prompt symbol,  $>>>$ , locate the DSC1 floppy disk, ZZ-ESZEE, and insert it in the floppy disk drive.
3. Mount the diagnostic distribution kit magnetic tape on tape drive 0 with the write-enable ring removed. Ensure that the tape is on-line and positioned at BOT.
4. Mount a formatted scratch disk pack in disk drive 0 and ready the drive for I/O. Type BOOT. If the system is RP06 based, follow Steps 5 and 6. If the system is RM03 based, follow Step 7.
5. For an RP06, obtain the list of bad blocks from the pack test data supplied by the manufacturer. The list identifies each bad block by cylinder, track, and sector coordinates. Convert this data to logical block numbers (LBN) using the following formula:

$$\text{LBN} = (\text{cylinder} * 19 + \text{track}) * 22 + \text{sector}$$

You may run the READ ALL section of the disk formatter program (ESRAC) before starting the DSC process as an alternative. The disk formatter program will provide you with the logical block numbers of the bad blocks on the disk pack.

6. In response to the DSC> prompt on the console terminal, type the following command to create and verify the RP06 diagnostic disk.

```
DSC>DBA0:/VE/BAD=MAN=MTA0:/RW
```

#### Example 6-1 Creating an RP06 Diagnostic Disk Pack

The DSC1 program will then prompt the operator for bad block data with BAD=. Type in the logical block numbers of the bad blocks as shown below.

```
BAD=1376.<CR>
BAD=45910.<CR>
BAD=<CR>                                ! Begin transfer.
```

#### Example 6-2 Entering Bad Block Numbers

##### NOTE

The dot (.) signifies a decimal number.

The DSC1 program will begin transferring data after the operator responds with a carriage return to the BAD= prompt.

7. For an RM03 based system, type the following command in response to the DSC> prompt.

```
DSC>DRA0:/VE= MTA0:/RW
```

#### Example 6-3 Creating an RM03 Diagnostic Disk Pack

DSC1 will copy the files on the magnetic tape to the RM03 disk pack.

8. At the end of the transfer to either the RM03 or the RP06 disk pack, the DSC1 program will rewind the tape for a verification pass. The /VE qualifier in the command line specifies this pass.

Example 6-4 shows the console terminal output.

```

>>>BOOT
      CPU HALTED
      INIT SEQ DONE
      LOAD DONE, 00020400 BYTES LOADED

      VAX/VMS DSC-1, VERSION 1.0 9-MAY-1979

      DSC>DMA0:/VE=MTA0:/RW
      DSC -- 45 STARTING VERIFY PASS

      DSC>                                ! Type <CR> to exit.
      >>>

```

#### Example 6-4 Transferring Diagnostic Files from Magnetic Tape to Disk with DSC1

Replace the DSC1 floppy diskette with the console floppy diskette when the operation is complete.

9. Boot the diagnostic supervisor as explained in Paragraph 5.2.2 of Chapter 5.
10. You may be unable to build a diagnostic pack with the DSC tape or unable to boot the supervisor because of a hardware failure. In either case, use the set of load path floppy diskettes to load the diagnostic supervisor and run the appropriate diagnostic programs. See Paragraph 5.3, Chapter 5, for details.
11. On dual-drive systems, you may copy the [SYSMAINT] files to the VMS system pack. To perform this transfer, place the VMS disk pack on drive 0, place the diagnostic disk pad on drive 1, and boot VMS. Then use the VMS copy command to transfer the diagnostic files to the VMS pack.

#### 6.1.2 Single RP06 or RM03 Based Systems

For single RP06 and single RM03 based VAX-11/780 systems, you may build a diagnostic area [SYSMAINT] on the same disk pack as that which contains the VMS operating system.

Single disk systems are shipped with a full set of diagnostic files on floppy diskettes. Transfer the files from the diskettes to the system disk pack according to the following procedures.

1. Ensure that VMS is running properly and type Control Y (^Y) to return control to the monitor.
2. Remove the console floppy diskette.
3. Insert floppy ESZDD.
4. Type  
\$MCR FLX /RS/CO=DX1:ESUBA.COM/RT/FA to VMS.
5. Type  
\$@ESUBA to VMS.

6. Locate the first floppy diskette containing files to be transferred.
7. Insert the diskette. In response to the prompt message,  
TYPE IN THE NAME OF THE MOUNTED FLOPPY [<CR>=EXIT],  
type in the name of the floppy diskette, e.g., ESZAF. After you have transferred the files  
from all the floppy diskettes, type a carriage return following the prompt message to exit  
from the ESUBA script. At this point the SYSMAINT area on your system disk is complete.
8. Reinsert the console floppy diskette.

## 6.2 UPDATING DIAGNOSTIC FILES

When you receive a set of floppy diskettes to update the diagnostic files, transfer the new files from the  
floppy diskettes to the diagnostic system disk pack according to the following procedures.

1. Ensure that VMS is running properly and type a Control Y (^Y) on a terminal to return  
control to the monitor.
2. Locate floppy diskette ZZ-ESZDD and insert it in the floppy disk drive.
3. Type  
\$MCR FLX /RS/CO=DX1:ESUBB.COM/RT/FA to VMS.
4. Type  
\$@ESUBB to VMS.
5. Locate the floppy disk containing the files to be transferred. Insert the diskette; in response  
to the prompt message,  
TYPE THE NAME OF MOUNTED FLOPPY [<CR>=EXIT],  
type in the name of the floppy diskette, e.g., ESZAE. The ESUBB script will delete files to be  
replaced, transfer all of the diagnostic files on the diskette, and then prompt the operator for  
another floppy diskette. After you have transferred the files from all the update floppy  
diskettes, type a carriage return following the prompt message to exit from the ESUBB  
script. At this point your diagnostic system disk is complete.
6. Reinsert the console floppy diskette.

## APPENDIX A HELP FILES

### A.1 CONSOLE HELP FILE

The console help file describes the console command language. Note that when the console program is running in the LSI-11, it will always be in one of two modes, console I/O mode or program I/O mode. With the exception of the control P (^P) command, the console commands listed in the help file are available only when the console program is in the console I/O mode.

In the console I/O mode, the console program interprets the characters typed on the console terminal as console commands. In the program I/O mode, however, the console program is transparent to the operator. The console program passes characters from the console terminal directly to the VAX-11/780 CPU for use by VMS or the diagnostic supervisor.

Type control P to switch from program I/O mode to console I/O mode.

Type SET TERMINAL PROGRAM to switch from console I/O mode to program I/O mode.

```
!VAX-11/780 CONSOLE HELP FILE
!TO STOP PRINTING, TYPE ^C
!FOR ABBREVIATION RULES, TYPE '@ABBREV.HLP'
!FOR ERROR MESSAGE HELP, TYPE '@ERROR.HLP'
!FOR REMOTE ACCESS HELP, TYPE '@REMOTE.HLP'
GENERAL:      <ADDRESS> IS A <NUMBER>, OR ONE OF THE FOLLOWING
              SYMBOLIC <ADDRESSES>(ONLY FOR EXAMINE & DEPOSIT COMMANDS)
              'R0,R1,R2,...,R11,AP,FP,SP,PC' (GENERAL REGISTERS)
              'PSL' (PROCESSOR STATUS WORD)
              '*' (LAST ADDRESS)
              '+' (ADDRESS FOLLOWING 'LAST'(*) ADDRESS)
              '-' (ADDRESS PRECEEDING 'LAST'(*) ADDRESS)
              '@' (USES LAST EXAMINE/DEPOSIT DATA FOR ADDRESS)
<NUMBER> = STRING OF DIGITS IN CURRENT DEFAULT RADIX,
OR STRING OF DIGITS PREFIXED WITH A DEFAULT RADIX
OVERRIDE.(%0 FOR OCTAL, %X FOR HEX)

ALL COMMANDS ARE TERMINATED BY CARRIAGE RETURN
'EXAMINE <ADDRESS>'          -DISPLAYS CONTENTS OF <ADDRESS>
'DEPOSIT <ADDRESS> <DATA>'   -DEPOSITS <DATA> TO <ADDRESS>
USE A QUALIFIER AFTER THE COMMAND NAME TO SPECIFY
THE PROPER ADDRESS SPACE TO USE:
  '/P' FOR PHYSICAL MEMORY (THE DEFAULT)
  '/V' FOR VIRTUAL MEMORY
  '/I' FOR INTERNAL (PROCESSOR) REGISTERS
  '/G' FOR GENERAL REGISTERS 0 THRU F (R0 THRU PC)
  '/VB' FOR VBUS REGISTERS
  '/ID' FOR IDBUS REGISTERS
EXAMPLE: TO EXAMINE VIRTUAL ADDRESS 10245, THE SHORTEST
UNIQUE COMMAND STRING IS: 'E/V 10245' (SEE ABREV.HLP)

'EXAMINE IR'                  -EXAMINES INSTRUCTION REG. (IR). DISPLAYS
'START <ADDRESS>'            -UP-CODE, SPECIFIER, & EXECUTION POINT COUNTER
'CONTINUE'                    -INITIALIZES THE CPU, DEPOSITS <ADDRESS>
'HALT'                        -TO THE PC, ISSUES A CONTINUE TO THE ISP.
'BOOT'                        -ISSUES A CONTINUE TO THE ISP.
'INITIALIZE'                  -HALTS THE ISP
'SHOW'                         -BOOTS THE CPU FROM DEFAULT DEVICE
                                -INITIALIZES THE CPU
                                -SHOWS CONSOLE AND CPU STATE
```

```

SHOW VERSION
TEST
TEST/COM
UNJAM
SET STEP BUS
SET STEP STATE
SET STEP INSTRUCTION
CLEAR STEP
NEXT <NUMBER>
QCLEAR <ADDRESS>
SET SOMM
CLEAR SOMM
    NOTE: ID REGISTER 21 IS THE MICRO-MATCH REGISTER.
SET CLOCK SLOW
SET CLOCK FAST
SET CLOCK NORMAL
SET RELOCATION:<NUMBER>
SET DEFAULT <OPTION>, . . . , <OPTION>
    NOTE: <OPTIONS> ARE: OCTAL, HEX, PHYSICAL, VIRTUAL, INTERNAL
          GENERAL, VBUS, IDBUS, BYTE, WORD, LONG, QUAD
SET TERMINAL FILL:<NUMBER>
SET TERMINAL PROGRAM
^P (CONTROL-P)
HELP
@<FILENAME>
LOAD <FILENAME>
LOAD/WCS <FILENAME>
    NOTE: THE '/START:<ADDRESS>' QUALIFIER MAY ALSO BE USED TO
          SPECIFY THE STARTING ADDRESS FOR A LOAD, OTHERWISE LOAD
          WILL BEGIN WITH LOCATION 0.
LINK
PERFORM
REPEAT <ANY-CONSOLE-COMMAND>
WCS
ENABLE DX1:
REBOOT
WAIT DONE
<END-OF-CONSO-L.HLP>

```

-SHOWS VERSIONS OF MICROCODE AND CONSOLE  
-RUNS MICRO-DIAGNOSTICS  
-LOADS MICRO-DIAGNOSTICS, AWAITS COMMANDS  
-UNJAMS THE SBI  
-ENABLE SINGLE BUS CYCLE CLOCK MODE  
-ENABLE SINGLE TIME STATE CLOCK MODE  
-ENABLES SINGLE INSTRUCTION MODE  
-ENABLE NORMAL(No STEP) MODE  
-<NUMBER> STEP CYCLES ARE DONE, TYPE OF  
STEP DEPENDS ON LAST 'SET STEP' COMMAND  
-DOES A QUAD CLEAR TO <ADDRESS>, WHICH IS FORCED  
TO A QUAD WORD BOUNDARY(CLEARS ECC ERRORS)  
-SET 'STOP ON MICRO-MATCH' ENABLE  
-CLEAR 'STOP ON MICRO-MATCH' ENABLE  
-SET CPU CLOCK FREQ TO SLOW.  
-SET CPU CLOCK FREQ TO FAST.  
-SET CPU CLOCK FREQ TO NORMAL  
-PUT <NUMBER> INTO CONSOLE'S RELOCATION  
REGISTER. RELOCATION REGISTER IS ADDED  
TO EFFECTIVE ADDRESS OF PHYSICAL AND  
VIRTUAL EXAMINES AND DEPOSITS.  
-SET CONSOLE DEFAULTS  
OCTAL, HEX, PHYSICAL, VIRTUAL, INTERNAL  
GENERAL, VBUS, IDBUS, BYTE, WORD, LONG, QUAD  
-SET FILL COUNT FOR # OF BLANKS WRITTEN  
TO THE TERMINAL AFTER <CR> OR <LF>  
-PUT CONSOLE TTY INTO 'PROGRAM I/O' MODE  
-PUT CONSOLE TTY INTO 'CONSOLE I/O' MODE  
(UNLESS MODE SWITCH IN 'DISABLE')  
-PRINTS THIS FILE  
-PROCESS AN INDIRECT COMMAND FILE  
-LOAD FILE TO MAIN MEMORY.  
-LOAD FILE SPECIFIED TO WCS  
-CAUSES CONSOLE TO BEGIN COMMAND LINKING. CONSOLE  
PRINTS REVERSED PROMPT TO INDICATE LINKING. ALL  
COMMANDS TYPED BY USER WHILE LINKING ARE STORED  
IN AN INDIRECT COMMAND FILE FOR LATER EXECUTION.  
CONTROL-C TERMINATES LINKING.(SEE PERFORM)  
-EXECUTE A FILE OF LINKED COMMANDS PREVIOUSLY  
GENERATED VIA A 'LINK' COMMAND.  
- CAUSES THE CONSOLE TO REPEATEDLY EXECUTE  
THE <CONSOLE-COMMAND>, UNTIL STOPPED BY A ^C  
-CALLS MICRO-DEBUGGER. (FOR DEBUGGER HELP,  
TYPE '@WCSMON.HLP')  
-ENABLES CONSOLE SOFTWARE TO ACCESS FLOPPY DRIVE  
1 ON THOSE SYSTEMS WITH DUAL FLOPPIES.  
-CAUSES A CONSOLE SOFTWARE RELOAD  
-WHEN EXECUTED FROM AN INDIRECT COMMAND FILE, THIS  
COMMAND WILL CAUSE COMMAND FILE EXECUTION TO STOP  
UNTIL: A) A 'DONE' SIGNAL IS RECEIVED FROM THE  
PROGRAM RUNNING IN THE VAX-11/780(COMMAND FILE  
EXECUTION WILL CONTINUE), OR B) THE VAX-11/780  
HALTS, OR OPERATOR TYPES A ^C(COMMAND FILE EX-  
ECUTION WILL TERMINATE).

## A.2 CONSOLE ABBREVIATION RULES

**VAX-11/780 CONSOLE ABBREVIATION RULES**  
THIS FILE SHOWS THE SHORTEST UNIQUE COMMAND STRINGS THAT WILL BE  
RECOGNIZED AS THE CONSOLE COMMAND LISTED.

COMMAND	SHORTEST ABBREVIATION RECOGNIZED
'EXAMINE <ADDRESS>'	'E <ADDRESS>'
'DEPOSIT <ADDRESS> <DATA>'	'D <ADDRESS> <DATA>'
'START <ADDRESS>'	'S <ADDRESS>'
'CONTINUE'	'C'
'HALT'	'H'
'HELP'	'HE'
'BOOT'	'B'
'INITIALIZE'	'I'
'SHOW'	'SH'
'SHOW VERSION'	'SH V'
'TEST'	'T'
'UNJAM'	'U'
'SET RELOCATION:<NUMBER>'	'SE R:<NUMBER>'
'SET STEP BUS'	'SE S B'
'SET STEP STATE'	'SE S S'
'SET STEP INSTRUCTION'	'SE S I'

```

'CLEAR STEP'          'CL S
'NEXT <NUMBER>'    'N <NUMBER>
'QCLEAR <ADDRESS>'  'Q <ADDRESS>
SET SOMM'           'SE SO'
CLEAR SOMM'         'CL SO'
SET CLOCK FAST'    'SE C F'
SET CLOCK SLOW'    'SE C S'
SET CLOCK NORMAL'  'SE C N'
@<FILENAME>'       '@<FILENAME>
LOAD <FILENAME>'   'L <FILENAME>
LINK'              'LI'
PERFORM'            'P'
REPEAT <CONSOLE-COMMAND>' 'R <CONSOLE-COMMAND>
`CS'                'W'
ENABLE DX1:'        'EN DX1:'
REBOOT'             'REB'
SET TERMINAL FILL:<NUMBER>' 'SE T F:<NUMBER>
SET TERMINAL PROGRAM'  'SE T PR'
SET DEFAULT <OPTION-LIST>' 'SE D <OPTION-LIST>
WAIT DONE'          'WA D'

QUALIFIERS          SHORTEST ABBREVIATION RECOGNIZED
/BYTE               /B
/WORD               /W
/LONG               /L
/QUAD               /Q
/OCTAL              /O
/HEX                /H
/PHYSICAL           /P
/VIRTUAL            /V
/INTERNAL           /I
/GENERAL            /G
/VBUS               /VB
/IDBUS              /ID
/WCS               /WC
/NEXT:<NUMBER>     /N:<NUMBER>
/COMMAND            /C
/START:<ADDRESS>   /S:<ADDRESS>
<END-OF-ABBREV.HLP>

```

### A.3 ERROR MESSAGE HELP FILE

```

VAX-11/780 ERROR MESSAGE HELP FILE

?'<TEXT-STRING>' IS INCOMPLETE
    THE <TEXT-STRING> IS NOT A COMPLETE CONSOLE COMMAND
?'<TEXT-STRING>' IS INCORRECT
    THE <TEXT-STRING> IS NOT RECOGNIZED AS PART OF A COMMAND
?FILE NAME ERR
    A <FILE-NAME> GIVEN WITH A COMMAND CAN NOT BE TRANSLATED TO RAD50
?FILE NOT FOUND
    A <FILE-NAME> GIVEN WITH A 'LOAD' OR '@' COMMAND DOES NOT
    MATCH ANY FILE ON THE CURRENTLY LOADED FLOPPY DISC. CAN ALSO
    BE GENERATED BY 'HELP', 'BOOT', OR AN ATTEMPTED WCS LOAD IF
    HELP FILE, BOOT FILE, OR WCS FILE IS MISSING FROM FLOPPY.
?NO CPU RESPONSE
    CONSOLE TIMED-OUT WAITING FOR A RESPONSE FROM CPU
?CPU NOT IN CONSOLE WAIT LOOP, COMMAND ABORTED
    A CONSOLE COMMAND REQUIRING ASSISTANCE FROM CPU WAS ISSUED
    WHILE THE CPU WAS NOT IN THE CONSOLE SERVICE LOOP
?CPU CLK STOP, COMMAND ABORTED
    A CONSOLE COMMAND THAT REQUIRES THE CPU CLOCK TO BE RUNNING
    WAS ISSUED WHILE THE CLOCK WAS STOPPED
?FLOPPY ERR, CODE=X
    THE CONSOLE FLOPPY DRIVER DETECTED AN ERROR. CODES ARE AS
    FOLLOWS:(CODES ARE ALWAYS PRINTED IN HEX RADIX)
    CODE=1 FLOPPY HARDWARE ERROR(CRC,PARITY,ETC)
    CODE=2 FILE NOT FOUND
    CODE=3 FLOPPY DRIVER QUEUE OVERFLOW
    CODE=4 CONSOLE SOFTWARE REQUESTED AN ILLEGAL SECTOR NUMBER
?FLOPPY NOT READY
    THE CONSOLE FLOPPY DRIVE FAILED TO BECOME READY WHEN BOOTING.
?NO BOOT ON FLOPPY
    CONSOLE ATTEMPTED TO BOOT FROM A FLOPPY THAT DOES NOT CONTAIN
    A VALID BOOT BLOCK.
?FLOPPY ERROR ON BOOT
    A FLOPPY ERROR WAS DETECTED WHILE ATTEMPTING A CONSOLE BOOT.
?MIC-ERR ON FUNCTION
    A MICRO-ERROR OCCURRED IN THE CPU WHILE SERVICING A CONSOLE
    REQUEST. SBI ERROR REGISTERS ARE DUMPED AFTER THIS MESSAGE
    IS PRINTED.
?INT-REG ERR
    A MICRO-ERROR OCCURRED WHILE ATTEMPTING TO REFERENCE A CPU
    INTERNAL(PROCESSOR) REGISTER. AN ILLEGAL ADDRESS WILL CAUSE
    THIS ERROR.

```

```

?MICR0-ERR, CODE=X
  AN UNRECOGNIZED MICRO-ERROR OCCURRED. THE CODE RETURNED BY
  THE CPU IS NOT IN THE RANGE OF RECOGNIZED ERROR CODES.
  'X' IS THE CODE THAT WAS RETURNED BY THE CPU.

?INT-STK INVLD
  THE CPU HALTED BECAUSE THE INTERRUPT STACK WAS MARKED INVALID

?CPU DBLE-ERR HLT
  THE CPU HAS DONE A 'DOUBLE ERROR' HALT

?ILL I/E VEC
  THE CPU DETECTED AN ILLEGAL INTERRUPT/EXCEPTION VECTOR

?NO USR WCS
  CPU DETECTED AN INTERRUPT/EXCEPTION VECTOR TO USER WCS AND
  NO USER WCS EXISTS

?CHM ERR
  A CHANGE MODE INSTRUCTION WAS ATTEMPTED FROM THE INTERRUPT STACK

?MEM-MAN FAULT, CODE=XX
  A VIRTUAL EXAMINE OR DEPOSIT CAUSED AN ERROR IN THE MEMORY
  MANAGEMENT MICRO-ROUTINE. 'XX' IS A ONE BYTE ERROR CODE
  RETURNED BY THE ROUTINE, WITH THE FOLLOWING BIT ASSIGNMENTS:
  BIT 0 = LENGTH VIOLATION(BITS NUMBERED FROM RIGHT)
  BIT 1 = FAULT WAS ON A PTE REFERENCE
  BIT 2 = WRITE OR MODIFY INTENT
  BIT 3 = ACCESS VIOLATION
  BITS 4 THRU 7 SHOULD BE IGNORED

?IND-COM ERR
  THE CONSOLE DETECTED AN ERROR IN THE FORMAT OF AN INDIRECT
  COMMAND FILE. POSSIBLE ERRORS ARE: 1) MORE THAN 80 CHARACTERS
  IN AN INDIRECT COMMAND LINE, 2) A COMMAND LINE DID NOT
  END WITH A CARRIAGE RETURN AND LINE FEED.

INT PENDING
  THIS IS NOT ACTUALLY AN ERROR, BUT INDICATES THAT AN ERROR
  WAS PENDING AT THE TIME THAT A CONSOLE-REQUESTED
  HALT WAS PERFORMED. CONTINUE CPU TO CLEAR INTERRUPT.

?WARNING-WCS & FPLA VER MISMATCH
  THE MICROCODE IN WCS IS NOT COMPATIBLE WITH FPLA.
  THIS MESSAGE IS PRINTED ON EACH ISP START OR CONTINUE, BUT
  NO OTHER ACTION TAKEN BY CONSOLE.

?FATAL-WCS & PCS VER MISMATCH
  THE MICROCODE IN PCS IS NOT COMPATIBLE WITH THAT IN WCS.
  ISP START AND CONTINUE ARE DISABLED BY CONSOLE.

?MICRO-MACHINE TIME OUT
  INDICATES THAT THE VAX-11/780 MICRO-MACHINE HAS FAILED
  TO STROBE INTERRUPTS WITHIN THE MAX TIME PERIOD ALLOWED.

?REMOTE ACCESS NOT SUPPORTED
  PRINTED WHEN CONSOLE MODE SWITCH ENTERS A 'REMOTE' POSITION,
  AND THE REMOTE SUPPORT SOFTWARE IS NOT INCLUDED IN THE CONSOLE.

?TRAP-4, RESTARTING CONSOLE
  THE CONSOLE TOOK A TIME-OUT TRAP. CONSOLE WILL RESTART.

?UNEXPECTED TRAP
  MOUNT CONSOLE FLOPPY, THEN TYPE ^C
  CONSOLE TRAPPED TO AN UNUSED VECTOR. CONSOLE REBOOTS WHEN ^C TYPED

?Q-BLKD
  CONSOLE'S TERMINAL OUTPUT QUEUE IS BLOCKED. CONSOLE WILL REBOOT.

?CANT DISABLE BOTH FLOPPIES, FUNCTION ABORTED
  AN ATTEMPT WAS MADE TO DISABLE BOTH THE REMOTE AND LOCAL FLOPPY

<END-OF-ERROR.HLP>

```

#### A.4 REMOTE ACCESS HELP FILE

##### VAX-11/780 CONSOLE - REMOTE ACCESS HELP FILE

```

'ENABLE TALK'      -ESTABLISH TERMINAL TO TERMINAL COMMUNICATION
                   BETWEEN LOCAL AND REMOTE TERMINAL. KEYS
                   STRUCK ON ONE TERMINAL ARE PRINTED ON THE
                   OTHER. CONTROL-P TERMINATES TALK.

'ENABLE ECHO'       -CAUSES CHARACTERS TYPED IN TALK MODE TO BE
                   ECHOED BACK TO THE ORIGINATING TERMINAL.

'ENABLE LOCAL COPY' -CAUSES THE LOCAL TERMINAL TO GET A COPY OF
                   OF OUTPUT BEING SENT TO REMOTE TERMINAL.

'ENABLE LOCAL CONTROL' -ALLOWS LOCAL TERMINAL TO CONTROL SYSTEM WHEN
                   CONSOLE SWITCH IS IN REMOTE POSITION(S). DIS-
                   ABLED BY A CONTROL-P FROM THE REMOTE TERMINAL.

'ENABLE CARRIER ERROR' -CAUSE CONSOLE TO PRINT '?CARRIER LOST' WHEN A
                   LOSS OF CARRIER IS DETECTED AT REMOTE INTERFACE.

'DISABLE ECHO'       -INHIBITS ECHO OF CHARACTERS TYPED IN TALK MODE.

'DISABLE LOCAL COPY' -DISABLE LOCAL TERMINAL FROM RECEIVING COPY OF
                   OUTPUT TO REMOTE TERMINAL.

'DISABLE CARRIER ERROR' -CAUSES CONSOLE TO INHIBIT PRINTING OF CARRIER
                   LOST MESSAGE WHEN LOSS OF CARRIER DETECTED.

'ENABLE LOCAL FLOPPY' -(AFFECTS PROTOCOL OPERATION ONLY) ON AN ATTEMPT
                   TO OPEN A FILE, THE DIRECTORY OF LOCAL FLOPPY
                   WILL BE SEARCHED FIRST. IF FILE IS NOT FOUND,
                   'REMOTE' FLOPPY'S DIRECTORY IS SEARCHED FOR FILE.

'DISABLE LOCAL FLOPPY' -(AFFECTS PROTOCOL OPERATION ONLY) ON AN ATTEMPT
                   TO OPEN A FILE, THE FILE IS SEARCHED FOR ON
                   THE 'REMOTE' FLOPPY ONLY.

```

```

| 'DISABLE REMOTE FLOPPY' - ON AN ATTEMPT TO OPEN A FILE, ONLY THE DIRECTORY
| OF THE LOCAL FLOPPY WILL BE SEARCHED. THIS COMMAND
| AND 'DISABLE LOCAL FLOPPY' ARE MUTUALLY EXCLUSIVE.
| 'ENABLE REMOTE FLOPPY' - ALLOWS THE DIRECTORY OF THE 'REMOTE' FLOPPY TO BE
| SEARCHED ON AN ATTEMPT TO OPEN A FILE.
|<END-OF-REMOTE.HLP>

```

## A.5 MICRO-DEBUGGER HELP FILE

```

|MICRO-DEBUGGER HELP FILE
|TO STOP PRINTING, TYPE ^C

DEBUGGER COMMANDS(ALL TERMINATED BY CARRIAGE RETURN)

'E/P <ADDRESS>'           -EXAMINE PHYSICAL MEMORY
'E/ID <ADDRESS>'           -EXAMINE ID BUS REGISTER

'E <ADDRESS>'              -EXAMINE WCS LOCATION, DISPLAY ALL FIELDS
'E <ADDRESS> <FIELDNAME-1>,<FIELDNAME-2>,,,<FIELDNAME-N>
|EXAMINE WCS LOCATION, DISPLAY ONLY FIELDS
|THE FIELDS SPECIFIED.
|NOTE: <FIELDNAMES> = ACF,ACM,ADS,ALU,BEN,BMX,CCK,CID,DK,DT,EAL
|EBM,FEK,FS,IBC,IEK,UJM,KMX,MCT,MSK,PCK,QK
|RMX,SCK,SGN,SHF,SI,SMX,SPO,USU,VAK

'E RA <ADDRESS>'           -EXAMINE AN RA REGISTER
'E RC <ADDRESS>'           -EXAMINE AN RC REGISTER

'E <SYMBOLIC-NAME>'         -EXAMINE ONE OF THE SYMBOLICALLY NAMED
|REGISTERS
|NOTE: <SYMBOLIC-NAMES> = DR,FER,IBA,LA,LB,LC,Q,RL,SC,SR,UPC

'D/P <ADDRESS> <DATA>'     -DEPOSIT <DATA> TO PHYSICAL MEMORY
'D/ID <ADDRESS> <DATA>'     -DEPOSIT <DATA> TO ID BUS REGSITER

'D <ADDRESS> <FIELDNAME-1> <DATA-1>,<FIELDNAME-2> <DATA-2>,...<FIELDNAME-N>
| -DEPOSIT TO WCS LOCATION, PUTTING <DATA-1>
| INTO <FIELDNAME-1>, ETC. UNSPECIFIED FIELDS
| ARE UNCHANGED.
| NOTE: THE '/Z' QUALIFIER MAY BE USED TO CAUSE ALL UNSPECIFIED
| FIELDS TO BE CLEARED.

'D RA <ADDRESS> <DATA>'     -DEPOSIT <DATA> TO AN RA REGISTER
'D RC <ADDRESS> <DATA>'     -DEPOSIT <DATA> TO AN RC REGISTER

'D <SYMBOLIC-NAME> <DATA>'   -DEPOSIT <DATA> TO ONE OF THE SYMBOLICALLY
| NAMED REGISTERS(SEE LIST ABOVE).
| NOTE: DEPOSITS TO THE RLOG STACK(RL) ARE NOT SUPPORTED.

'CONTINUE'                  -RESUME MICRO-INSTRUCTION EXECUTION AS
| SPECIFIED BY CONTENTS OF MICRO-PC(UPC)

'START <ADDRESS>'           -START MICRO-SEQUENCER AT <ADDRESS>.

'HALT'                      -HALT THE MICRO-SEQUENCER

'SET SOMM'                  -SET THE 'STOP ON MICRO-MATCH' ENABLE
'CLEAR SOMM'                -CLEAR THE 'STOP ON MICRO-MATCH' ENABLE

'SET STEP'                  -ENABLE SINGLE MICRO-INSTRUCTION STEP MODE.
| START OR CONTINUE WILL ALLOW ONE MICRO-
| INSTRUCTION TO EXECUTE, THEN HALT THE
| MICRO-SEQUENCER.

'CLEAR STEP'                -DISABLE SINGLE MICRO-INSTRUCTION STEP MODE.

'RETURN'                     -RETURN TO THE CONSOLE PROGRAM

'OPEN <FILENAME>'           -OPEN SPECIFIED FILE ON FLOPPY DRIVE 0
'OPEN DX1:<FILENAME>'        -OPEN SPECIFIED FILE ON FLOPPY DRIVE 1
| NOTE: 'OPEN' IS USED TO SPECIFY A FILE CONTAINING THE MICRO-CODE
| CURRENTLY LOADED IN THE WCS PORTION OF THE CONTROL STORE.
| (ADDRESSES 1000(16) & UP IN THE CONTROL STORE)
| THIS FILE WILL BE USED FOR ALL EXAMINES OF THE WCS,
| SINCE THE WCS IS NOT DIRECTLY READABLE.

|<END-OF-WCSMON.HLP>

```

## A.6 BOOTSTRAP HELP FILE

### BOOTSTRAP HELP FILE - BOOT.HLP

THIS FILE DESCRIBES THE INPUT PARAMETERS TO THE BOOTSTRAP PROGRAM VMB.EXE. NORMALLY THE BOOTSTRAP WILL LOOKUP THE FILE [SYSEXEC]SYSBOOT.EX ON THE SPECIFIED DEVICE, LOAD IT INTO MEMORY AND TRANSFER CONTROL TO IT.

TWO SETS OF COMMAND FILES ARE PROVIDED ON THE VAX/VMS CONSOLE FLOPPY TO PERFORM THE NECESSARY BOOTSTRAP OPERATIONS. ONE SET OF THESE COMMAND FILES WILL BOOT SELECTING AN OPTION TO STOP IN SYSBOOT TO ALTER SYSTEM PARAMETERS. THEY ARE INVOKED AS CONSOLE INDIRECT COMMAND FILES.

@DMOGEN	BOOT FROM RK07	UNIT 0
@DM1GEN		UNIT 1
@DM2GEN		UNIT 2
@DM3GEN		UNIT 3
@DBOGEN	BOOT FROM RM03/RP06	UNIT 0
@DB1GEN		UNIT 1
@DB2GEN		UNIT 2
@DB3GEN		UNIT 3
@DB4GEN		UNIT 4
@DB5GEN		UNIT 5
@DB6GEN		UNIT 6
@DB7GEN		UNIT 7

THE OTHER SET OF THESE COMMAND FILES IS NORMALLY INVOKED ONLY VIA THE BOOT COMMAND BUT MAY BE INVOKED EXPLICITLY AS INDIRECT COMMAND FILES. THESE COMMAND FILES PERFORM A NORMAL, NON-INTERACTIVE BOOT WITHOUT ANY STOP IN SYSBOOT TO CHANGE PARAMETERS.

BOOT DMO	OR	@DMOBOO.CMD	BOOT RK07	UNIT 0
BOOT DM1				UNIT 1
BOOT DM2				UNIT 2
BOOT DM3				UNIT 3
BOOT DB0			BOOT RM03 OR RP06	UNIT 0
BOOT DB1				UNIT 1
BOOT DB2				UNIT 2
BOOT DB3				UNIT 3
BOOT DB4				UNIT 4
BOOT DB5				UNIT 5
BOOT DB6				UNIT 6
BOOT DB7				UNIT 7

THE BOOTSTRAP IS LOADED INTO MEMORY AT LEAST ONE PAGE ABOVE THE FIRST AVAILABLE WORKING MEMORY TO ALLOW SPACE FOR THE RESTART PARAMETER BLOCK. THE ADDRESS OF THE BASE OF THE BOOTSTRAP IS PASSED THROUGH SP, THE STACK POINTER, WHERE IT ALSO SERVES AS A TEMPORARY STACK POINTER.

INPUT PARAMETERS:

R0 - <31:4>=MBZ; <3:0>=DEVICE TYPE CODE  
0 => DISK PACK (RM03/RP04/RP05/RP06/RP07)  
1 => CARTRIDGE DISK (RK06/RK07)

R1 - <31:4>=MBZ; <3:0>=SYSTEM BUS ADDRESS("TR" NUMBER)  
FOR MOST CONFIGURATIONS THE FOLLOWING CONVENTION HAS BEEN USED:

TR NUMBER	ADAPTER / CONTROLLER
-----	-----
3	UNIBUS ADAPTER
8	MASSBUS ADAPTER NUMBER 1
9	MASSBUS ADAPTER NUMBER 2

R2 - FOR UBA:  
<31:18>=MBZ; <17:3>=UNIBUS ADDRESS OF CONTROL REGISTER!  
<2:0>=MBZ  
RK06/RK07 CSR = 3FF20

FOR MBA:  
<31:4>=MBZ; <3:0>=CONTROLLER/FORMATTER NUMBER

R3 - <31:4>=MBZ; <3:0>=UNIT NUMBER

R4 - <31:0>=LOGICAL BLOCK NUMBER TO READ AS BOOT BLOCK

R5 - <31:0>=SOFTWARE BOOT CONTROL FLAGS

BIT	MEANING
-----	-----
0	CONVERSATIONAL BOOT. AT VARIOUS POINTS IN THE SYSTEM BOOT PROCEDURE, PARAMETER AND OTHER INPUT WILL BE SOLICITED FROM THE CONSOLE.

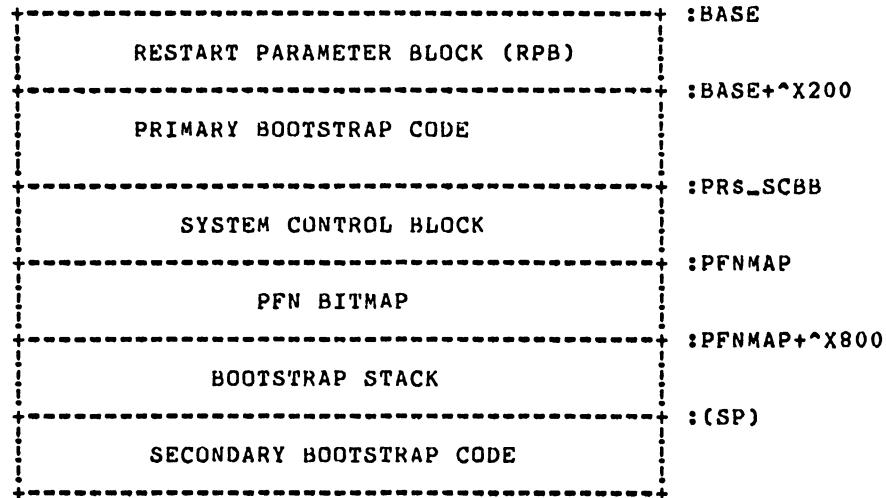
- 1 DEBUG. THIS FLAG IS PASSED THROUGH TO VMS AND CAUSES THE CODE FOR THE EXEC DEBUGGER TO BE INCLUDED IN THE RUNNING SYSTEM.
- 2 INITIAL BREAKPOINT. IF THIS FLAG IS SET, AND THE EXEC DEBUGGER CODE IS INCLUDED (FLAG BIT 1) THEN A BREAKPOINT WILL OCCUR IMMEDIATELY AFTER THE EXEC ENABLES MAPPING.
- 3 BOOT BLOCK. IF THIS FLAG IS SET THEN THE BOOT BLOCK WILL BE READ AND CONTROL TRANSFERRED TO IT.
- 4 DIAGNOSTIC BOOT. THIS FLAG CAUSES A BOOT BY FILE NAME FOR THE DIAGNOSTIC SUPERVISOR.
- 5 BOOTSTRAP BREAKPOINT. THIS FLAG CAUSES THE BOOTSTRAP TO STOP A BREAKPOINT AFTER PERFORMING NECESSARY INITIALIZATION IF IT HAS BEEN BUILT WITH DEBUG CODE.
- 6 IMAGE HEADER. IF THIS FLAG IS SET THE TRANSFER ADDRESS FROM THE IMAGE HEADER OF THE BOOT FILE WILL BE USED. OTHERWISE CONTROL WILL TRANSFER TO THE FIRST BYT OF THE BOOT FILE.
- 7 MEMORY TEST INHIBIT. THIS FLAG INHIBITS THE TESTING OF MEMORY DURING BOOTSTRAPPING.
- 8 FILE NAME. CAUSES THE BOOTSTRAP TO SOLICIT THE NAME OF THE BOOT FILE.
- 9 HALT BEFORE TRANSFER. CAUSES A HALT INSTRUCTION TO BE EXECUTED PRIOR TO THE TRANSFER TO THE BOOTFILE. THIS OPTION IS USEFUL FOR DEBUGGING PURPOSES.

SP - ADDRESS+(^X200) OF FIRST WORKING 64KB MEMORY REGION  
USABLE AS BOTH STACK POINTER AND POINTER TO GOOD MEMORY.

OUTPUT PARAMETERS:

R10 -	BASE ADDRESS OF REGION CONTAINING SECONDARY BOOTSTRAP
R11 -	POINTER TO RESTART PARAMETER BLOCK (RPB)
SP -	STACK POINTER
PRS_SCBB -	SYSTEM CONTROL BLOCK BASE REGISTER

MEMORY LAYOUT AT START OF SECONDARY BOOTSTRAP:



BLANK

## APPENDIX B

### MICRODIAGNOSTIC MONITOR COMMANDS

The majority of the commands available in the microdiagnostic monitor are not used in the normal course of execution. Normally, the operator enters the TEST command and executes the entire microdiagnostic package. The command mode is usually used following error detection. Following the error message printout, testing stops, and control is returned to the monitor command mode. At this point, the operator executes those microdiagnostic commands which would be most helpful.

Symbols used in the command descriptions are the comma and angle brackets. The comma is used to separate items within a list. Angle brackets denote an argument; that is, either an address, pass count value, or a V bus channel. Note that every command (or command line) must be terminated with a carriage return (CR).

Control C ( $\wedge C$ ) is the user interrupt control character. If  $\wedge C$  is entered during test execution, the current test will be completed, further testing is terminated, and control is returned to the monitor command mode. If  $\wedge C$  is entered while a test is looping on an error, the loop will be suspended and control returned to the monitor command mode. Any command may be aborted if a  $\wedge C$  is entered in that command line.

The following list describes the monitor commands. Note that although all commands, keywords, qualifiers, and flags are spelled out, they can be abbreviated to the first two characters. The only exceptions are the HALTD and HALTI flags, which must be typed HD and HI, respectively.

#### Diagnose Commands

##### DIAGNOSE or DIAG

Initializes the program control flags, and starts microdiagnostic execution at test number one.

Valid qualifiers are:

/TEST: <NUMBER> – Dispatch to the test number specified (do not execute any prior tests) and loop on the test indefinitely.

/SECTION: <NUMBER> – Dispatch to the section number specified (do not execute any prior sections) and loop on the section indefinitely.

/PASS: <NUMBER> – Execute the microdiagnostics the specified number of passes before returning to the console. If the number is -1, execute the microdiagnostics.

/CONTINUE – This switch is used with the /TEST or /SECT switch to automatically continue after the specified test or section has been reached.

## Diagnose Commands (Cont)

### DIAGNOSE or DIAG

/TEST: <N> <M> - Dispatch to test <N>, execute tests <N> through <M> (inclusive), and return to command mode.

/SECT: <N> <M> - Dispatch to section <N>, execute sections <N> through <M> (inclusive), and return to command mode.

#### NOTES

In the above variations of the /TEST and /SECTION qualifiers, the value of <N> must be less than or equal to <M>. If <M> is less than <N>, testing will start at <N> and continue to the end.

/TEST and /SECT cannot be specified simultaneously.

#### Examples:

DIAG/TEST:2F	Dispatch to test number 2F and execute it indefinitely.
DIAG/SECT:B	Dispatch to section number B and execute it indefinitely.
DIAG/PASS:-1	Execute all of the microdiagnostics indefinitely.
DIAG/TEST:2F/CONT	Dispatch to test 2F and start execution of the remaining tests.

### Continue Commands

CONTINUE or CONT	Continues microdiagnostic execution without changing the program control flags.
------------------	---

### Set and Clear Commands

SET/CLEAR FLAG HD	Sets (or clears) the halt on error detection flag.
-------------------	--

SET/CLEAR FLAG HI	Sets (or clears) the halt on error isolation flag.
-------------------	--

SET/CLEAR FLAG LOOP	Sets (or clears) the loop on error flag.
---------------------	--

SET/CLEAR FLAG NER	Sets (or clears) the no error report flag.
--------------------	--

SET/CLEAR FLAG BELL	Sets (or clears) the bell on error flag.
---------------------	--

SET/CLEAR FLAG ERABT	Sets (or clears) the error abort flag.
----------------------	--

## Set and Clear Commands (Cont)

<b>CLEAR FLAG LS</b>	Clears the loop on special section flag. (Note that this flag cannot be set.)
<b>CLEAR FLAG LT</b>	Clears the loop on special test flag. (Note that this flag cannot be set.)
<b>SET/CLEAR FLAG ALL</b>	Sets (or clears) all the previous flags.
<b>SET/CLEAR SOMM</b>	Sets (or clears) the stop on micromatch bit.
<b>SET/CLEAR SOMM: &lt;ADDRESS&gt;</b>	Loads <ADDRESS> into the microbreak register, and sets (or clears) the stop on micromatch bit.
<b>SET/CLR FPSYNC: &lt;ADDRESS&gt;</b>	Loads <ADDRESS> into the FPA microsync register.
<b>SET STEP STATE</b>	Sets the CPU clock to single time state.
<b>SET STEP BUS</b>	Sets the CPU clock to single bus cycle.
	Both the SET STEP STATE and SET STEP BUS commands cause the monitor to enter step mode. Step mode types the current clock state or the UPC value, and waits for terminal input.
	If a space is typed, the clock is triggered and the current UPC value is typed out. If any other character is entered, step mode is exited.
<b>SET STEP INSTRUCTION</b>	Sets the hardware single instruction flag and returns to the monitor. When the hardcore tests are invoked, the current value of the test PC (TPC) is typed. The monitor waits for terminal input. If a space is typed, the current pseudo-instruction is executed and the current value of the TPC is typed. If any other character is typed, step mode is exited.
<b>SET CLOCK FAST</b>	Sets the CPU clock speed to the fast margin.
<b>SET CLOCK SLOW</b>	Sets the CPU clock speed to the slow margin.
<b>SET CLOCK NORMAL</b>	Sets the CPU clock speed to normal.
<b>SET CLOCK EXTERNAL</b>	Sets the CPU clock for an external oscillator.
<b>Show Command</b>	
<b>SHOW</b>	Causes a display of the HALTD, HALTI, LOOP, NER, BELL, ERABT, LS, and LT flags.
<b>Loop Command</b>	
<b>LOOP</b>	Clears the HALTD and HALTI flags. Sets the LOOP and NER flags, and executes a CONTINUE command.

**Return Command**

RETURN

Returns control to the console program.

**Examine Commands**EXAMINE  
ID:<ADDRESS>

The following examine commands cause the current micro-instruction to be executed before the examine is performed, if it is the first examine since entering the monitor command mode. Successive examines do not execute any additional micro-instructions. ID bus register contents T1-T8 are destroyed during the examines, except for the ID bus and V bus examines. All of the following examines, except V bus, advance the clock to CPT0 before executing the command.

EXAMINE  
VBus:<CHANNEL>

Displays the contents of the ID bus register specified by &lt;ADDRESS&gt;.

EXAMINE  
RA:<ADDRESS>

Displays the contents of the V bus channel specified by &lt;CHANNEL&gt;. Bit 0 is at the right side of the display.

EXAMINE  
RC:<ADDRESS>

Displays the contents of the RA scratchpad specified by &lt;ADDRESS&gt;.

EXAMINE LA

Displays the contents of the RC scratchpad specified by &lt;ADDRESS&gt;.

EXAMINE LC

Displays the contents of the LA latch.

EXAMINE DR

Displays the contents of the LC latch.

EXAMINE QR

Displays the contents of the DR register.

EXAMINE SC

Displays the contents of the QR register.

EXAMINE FE

Displays the contents of the SC register.

Displays the contents of the FE register.

EXAMINE VA

Displays the contents of the VA register.

EXAMINE PC

Displays the contents of the program counter register.

**Deposit Commands**

DEPOSIT ID:<ADDRESS> <DATA>  
DEPOSIT RA:<ADDRESS> +DATA>  
DEPOSIT RC:<ADDRESS> <DATA>  
DEPOSIT LA:<DATA>  
DEPOSIT LC:<DATA>  
DEPOSIT DR:<DATA>  
DEPOSIT QR:<DATA>  
DEPOSIT SC:<DATA>  
DEPOSIT FE:<DATA>  
DEPOSIT VA:<DATA>  
DEPOSIT PA:<DATA>

The deposit command is the same as the examine command, except that the data to be deposited must be supplied by the user.

## APPENDIX C CONSOLE BOOT/TROUBLESHOOTING FLOW

If the console program does not start and run properly when the VAX-11/780 system is powered up, and a problem in the console subsystem is suspected, proceed as follows.

Action	Response
Turn dc off	
Turn ac off	
Push HALT/ENABLE switch down (halt)	
Turn ac on	
Turn dc on	DC ON (LED on LSI-11 control panel) 173000 @ (printed on terminal) RUN (light flashes)

If the responses are incorrect, go to Figure C-1, Console DC ON Flowchart.

Examine location 173000 type 173000/	173000/000137
Examine location 037776 type 037776/	037776/XXXXXX

If the response is not correct, go to Figure C-2, Examine 173000 Flowchart.

Push HALT/ENABLE switch up (ENABLE)	
Ensure that diskette ZZ-ESZAB is installed properly in the floppy disk drive.	
Type 140200G	BOOT

This command executes the ROM resident quick check console subsystem diagnostics. Upon successful completion of these tests, the ROM code boots the console program from the floppy disk. If the boot fails, go to the 140200G Console Boot Failure Flowchart (Figure C-3). The program listing for the ROM resident diagnostics (ESKAA.DOC) should be referenced when using this flowchart.

DC ON, RUN LIGHT FLASH,  
AND/OR 173000 PRINTOUT DID NOT OCCUR

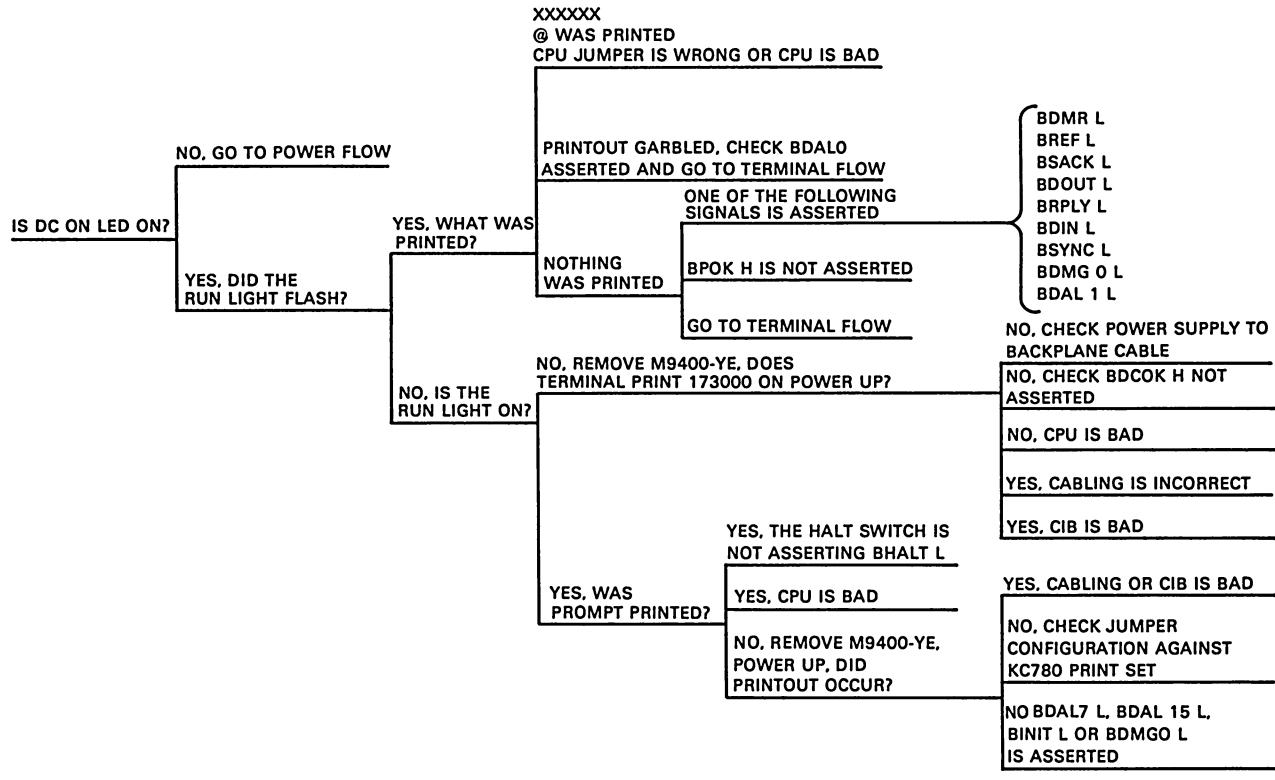


Figure C-1 Console DC ON Flowchart

LOCATION 173000 OR LOCATION 037776  
DID NOT RESPOND CORRECTLY

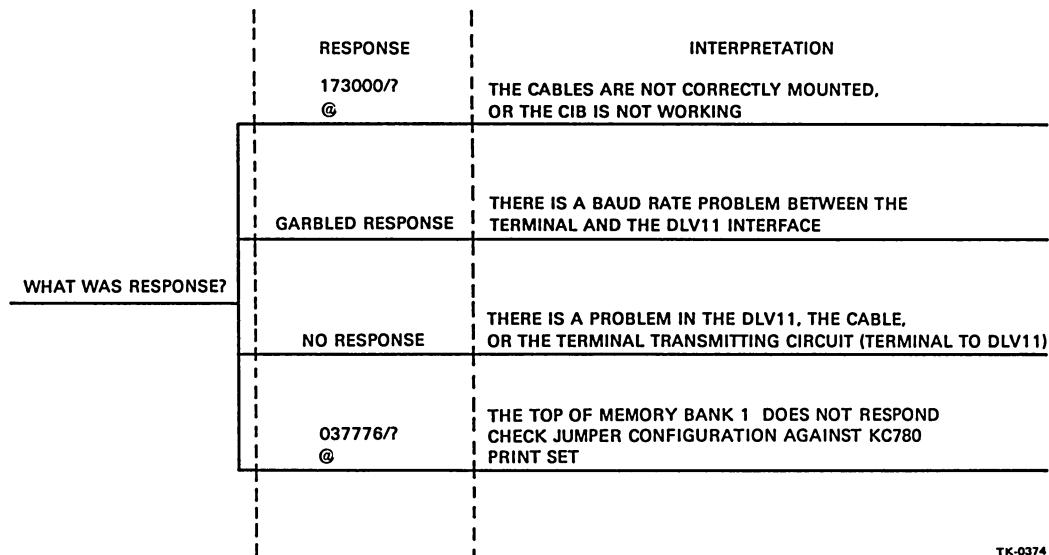
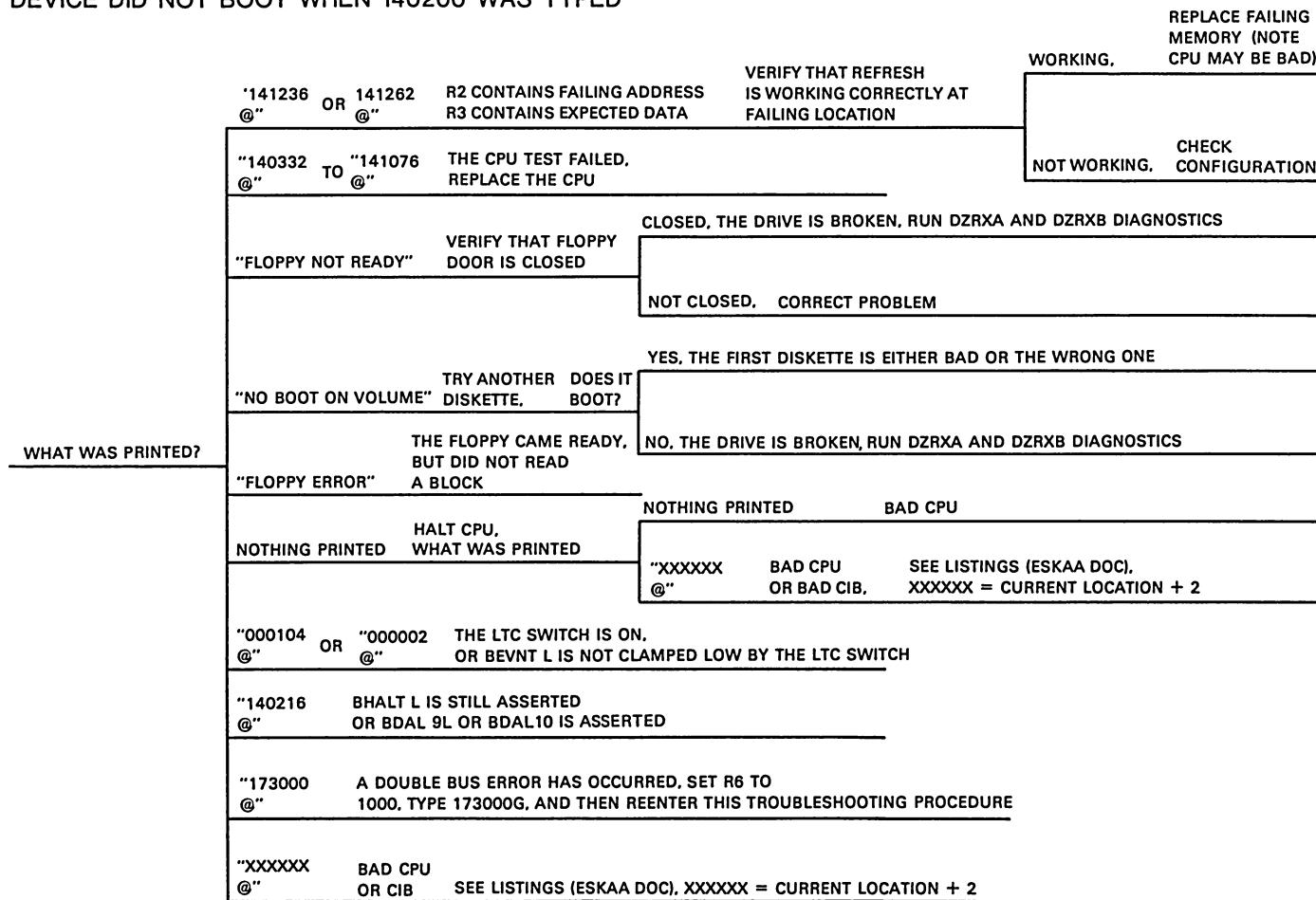


Figure C-2 Examine 173000 Flowchart

DEVICE DID NOT BOOT WHEN 140200 WAS TYPED



C-3

TK-0375

Figure C-3 140200G Console Boot Failure Flowchart

Figure C-4 shows the console power troubleshooting flowchart. Figure C-5 shows the console terminal troubleshooting flowchart.

#### CONSOLE DC POWER FAILURE

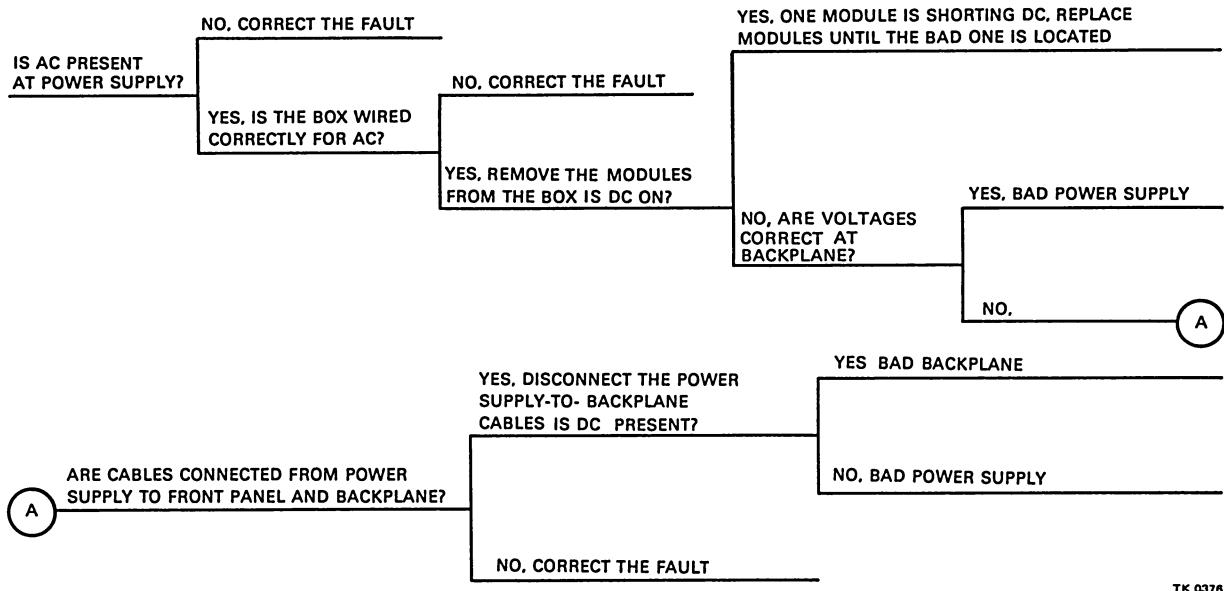


Figure C-4 Console Power Troubleshooting Flowchart

#### CONSOLE TERMINAL FAILURE

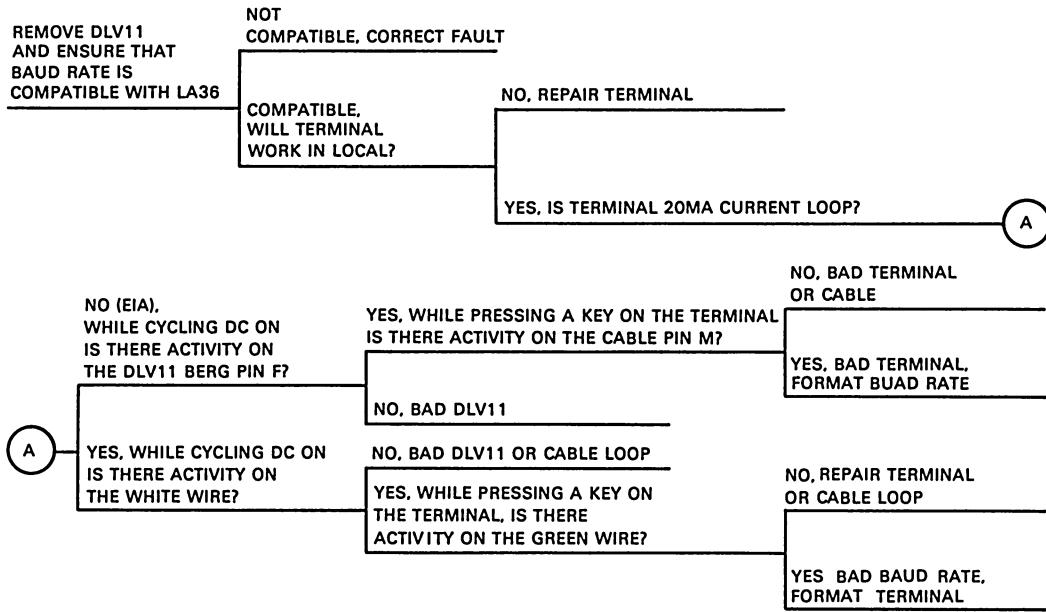


Figure C-5 Console Terminal Troubleshooting Flowchart

If use of the flowcharts fails to help in location of a problem, the RXDP package diagnostics can be run (diskette ZJ-215-RY).

Program Name	Function
DVDVA	DLV-11E Test
DVDVC	DLV-11F Test
DVKAA	LSI-11 CPU Test
DVKAD	LSI-11 Traps and Interrupts
DVKAE	DLV-11 Test
DVKAH	System Exerciser
DZKMA	Memory Test
DZLAC	LA36 Test
DZRXA	Floppy Disk Exerciser
DZRXB	Floppy Interface Tests

Figure C-6 shows the flow of events which develop on the LSI-11 boot sequence.

Note that if the LSI-11 program crashes while VMS is running, the operator may enter ODT and then type in 141330G to *reboot* the console program without affecting VMS.

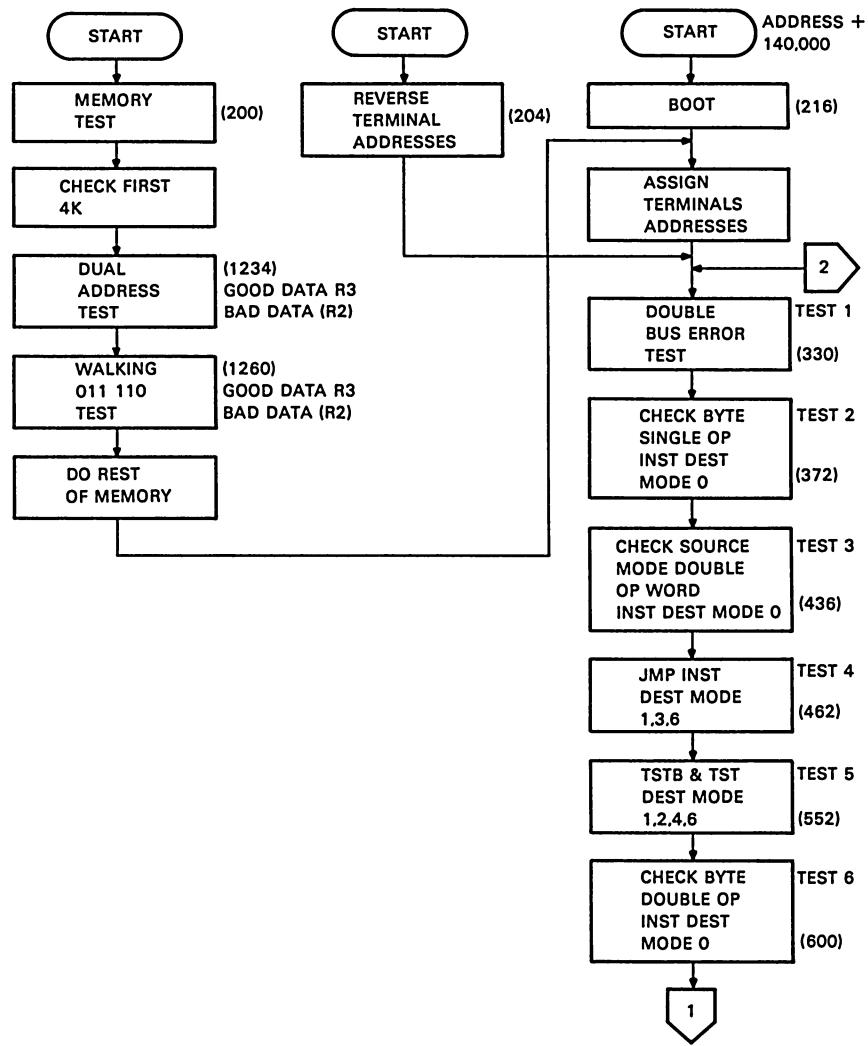


Figure C-6 LSI-11 Boot @173000 Flowchart (Sheet 1 of 2)

TK-0380

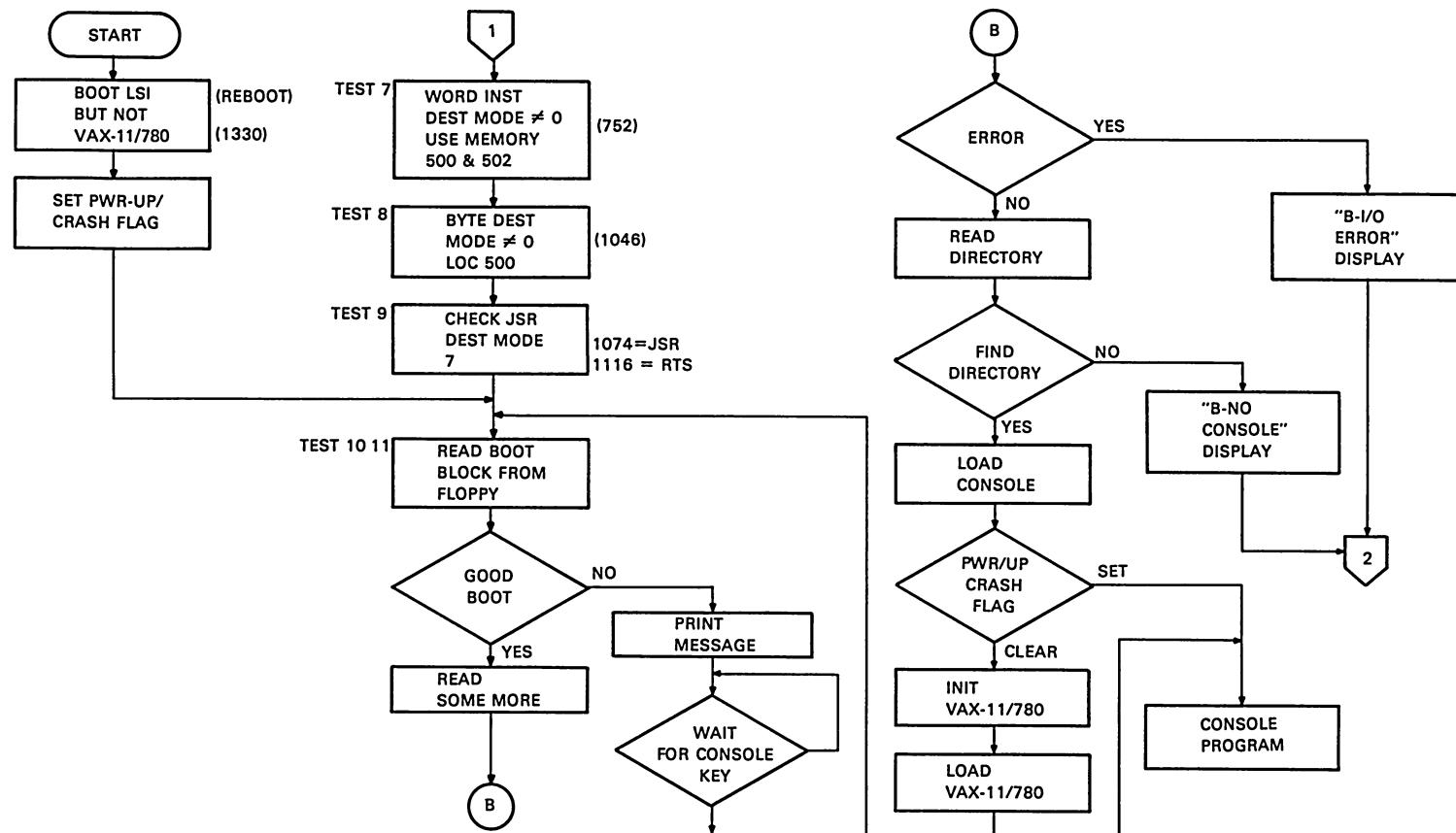


Figure C-6 LSI-11 Boot @173000 Flowchart (Sheet 2 of 2)

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